

AUTOMATIC TOOLS TO PROVE PRIVACY-TYPE PROPERTIES

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Context

Most communications take place over a
public network



It is important to ensure their security

Cryptographic protocols

Cryptographic protocols

- small programs designed to secure communication (e.g. secrecy)
- use cryptographic primitives (e.g. encryption, signature)

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What do we need to build a secure protocol ?

- Reliable cryptography
- Correct protocol specification
- Implementation satisfying the specification

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Symbolic model



Alice

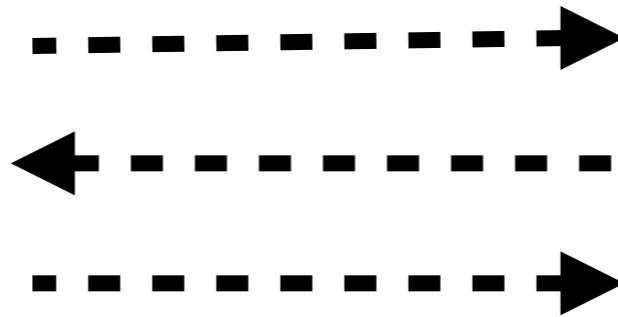


Bob

Symbolic model



Alice

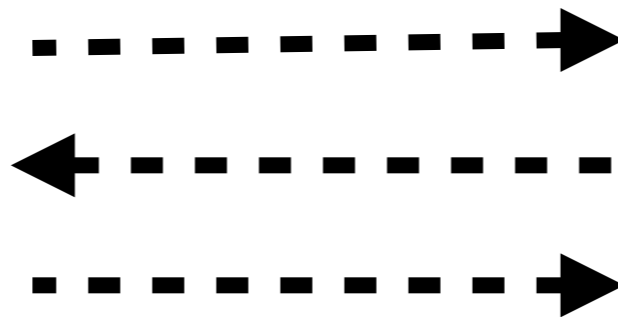


Bob

Symbolic model



Alice



Bob

- We assume perfect cryptographic primitives
- Messages are represented by terms

$$\{N\}_{\text{pk}(k)} \quad \langle N, M \rangle \quad \text{adec}(\{N\}_{\text{pk}(k)}, k)$$

Symbolic model



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Attacker



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The attacker can

- intercept all messages
- transmit or modify messages
- test equality between messages

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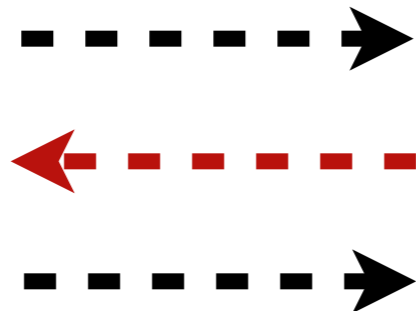
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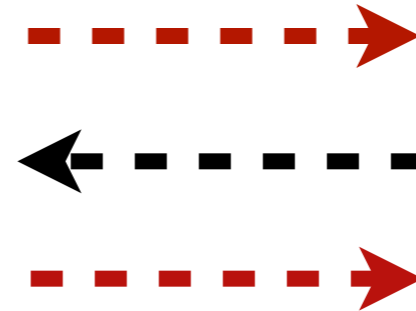
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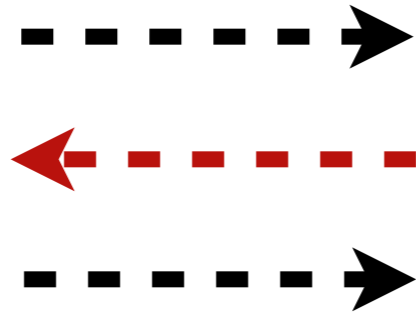
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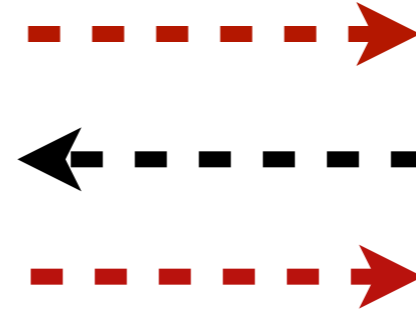
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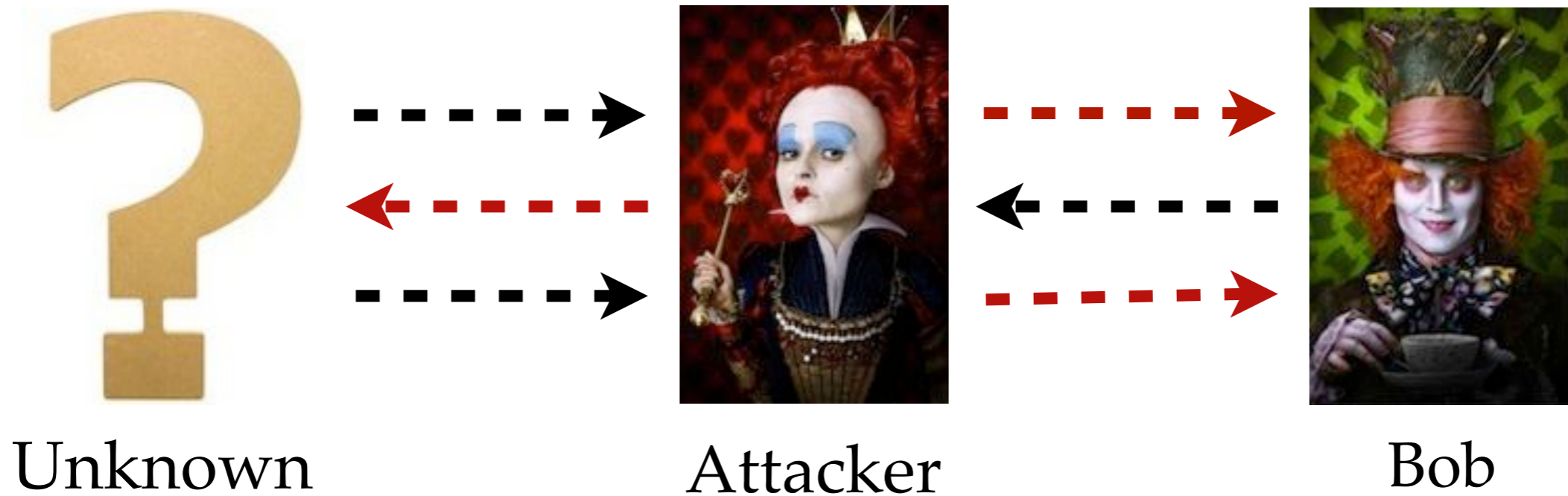
Bob

Security properties:

- Reachability properties
- Equivalence properties

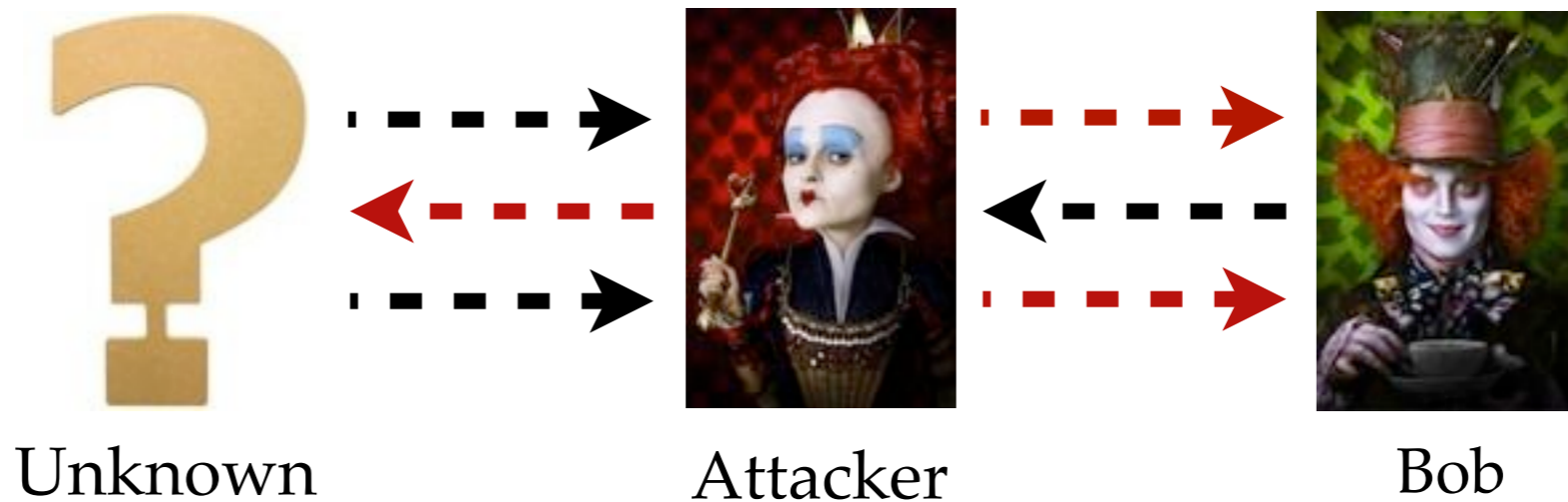
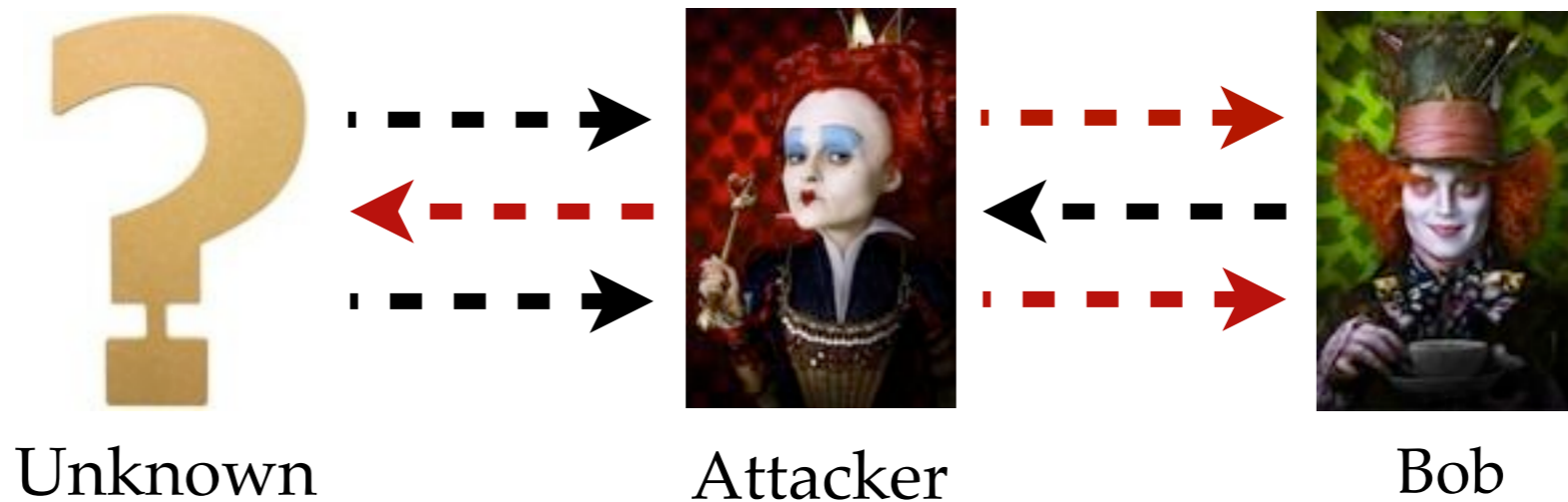
Security properties

Equivalence properties: anonymity



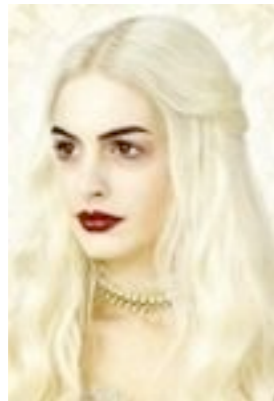
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Security properties

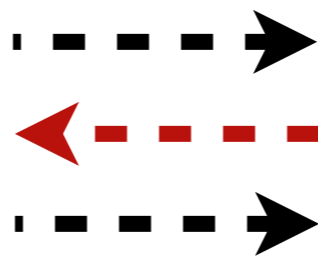
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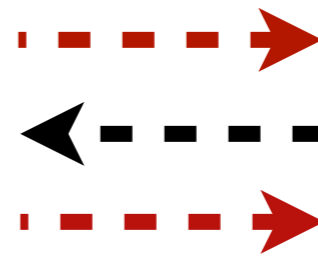
Charlene



Unknown



Attacker



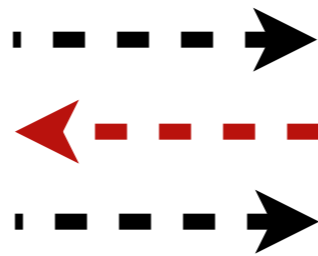
Bob



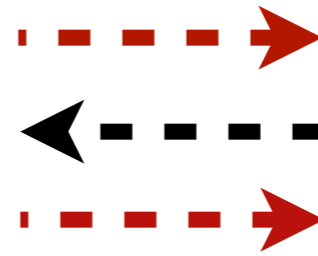
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Unknown



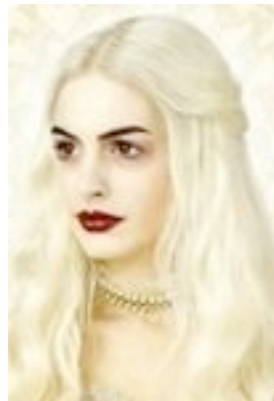
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Bob

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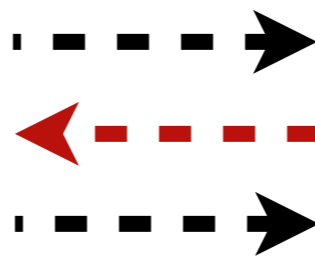
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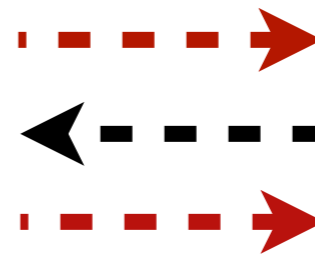
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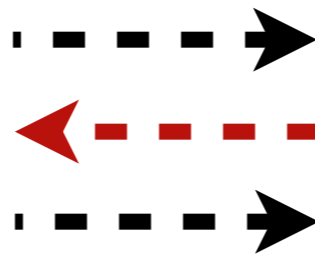
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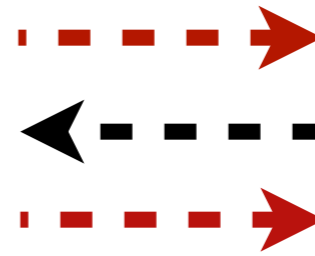
Alice



Unknown



Attacker



Bob

Can the intruder distinguish the two situations ?

Security properties

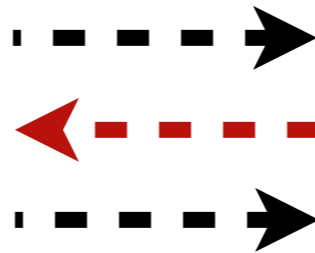
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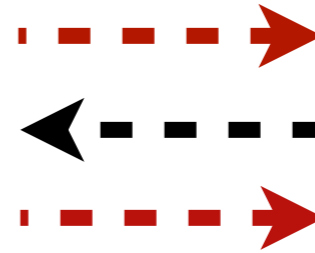
Charlene



Unknown



Attacker



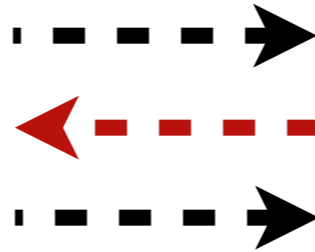
Bob



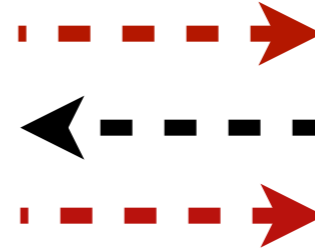
Alice



Unknown



Attacker



Bob

Trace equivalence

Examples

A decorative rectangular frame with a double-line border and ornate corner pieces. The text "Private authentication protocol" is centered within this frame.

Private authentication protocol

Examples

Private authentication protocol



Alice

$\{\langle N_a, \text{pk}(k_A) \rangle\}_{\text{pk}(k_B)}$

----->



Bob

Examples

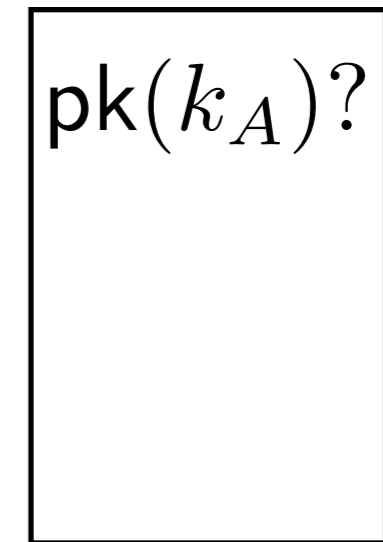
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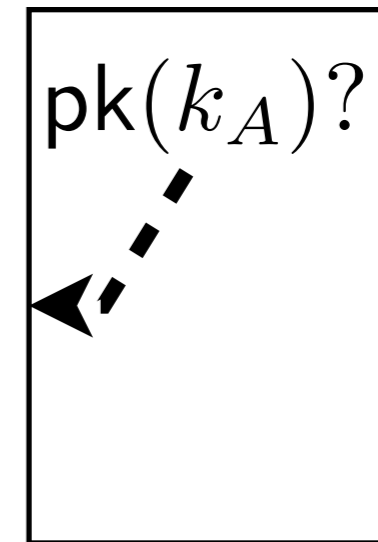
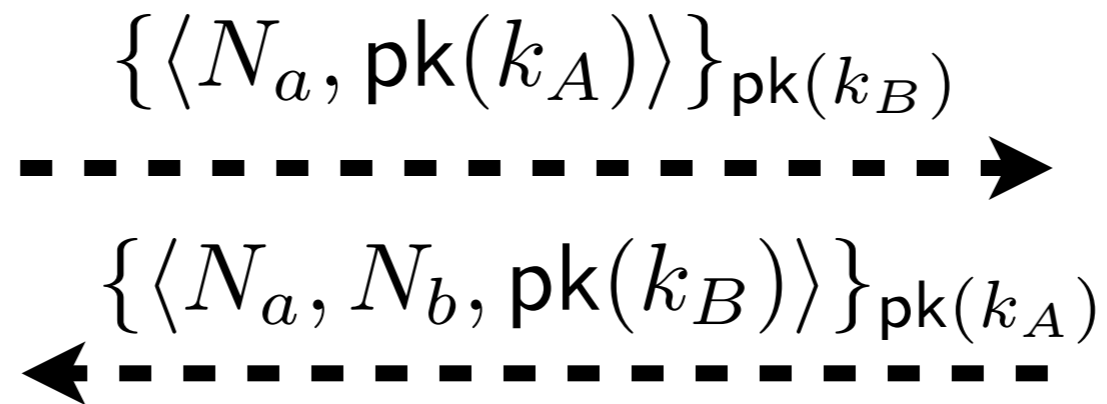
Bob

Examples

Private authentication protocol



Alice



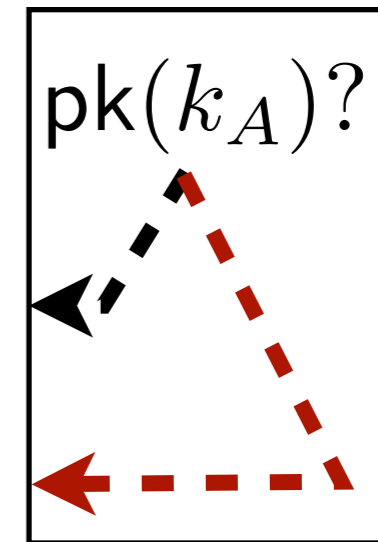
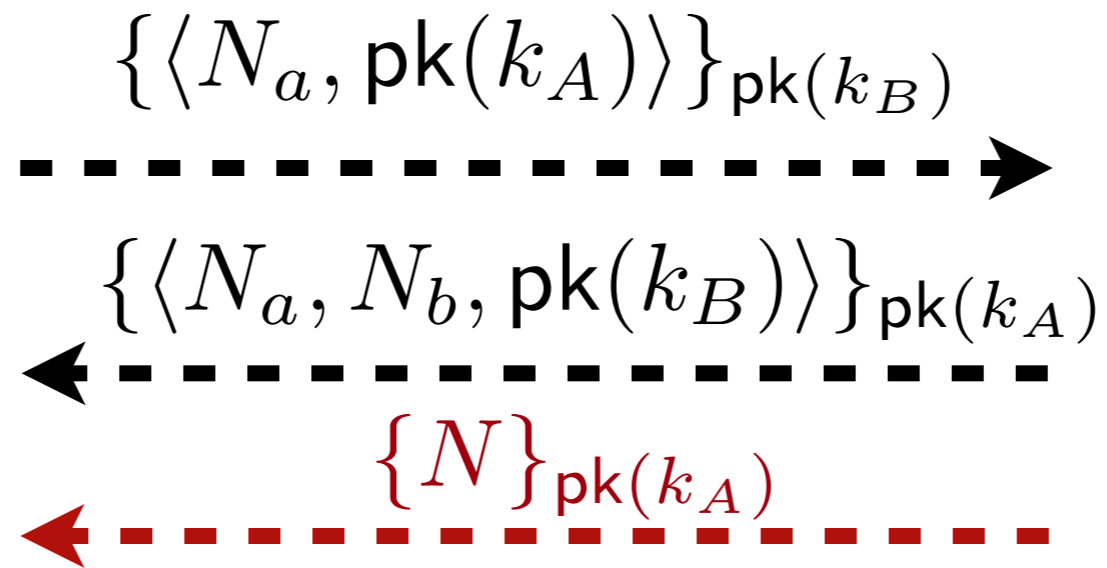
Bob

Examples

Private authentication protocol



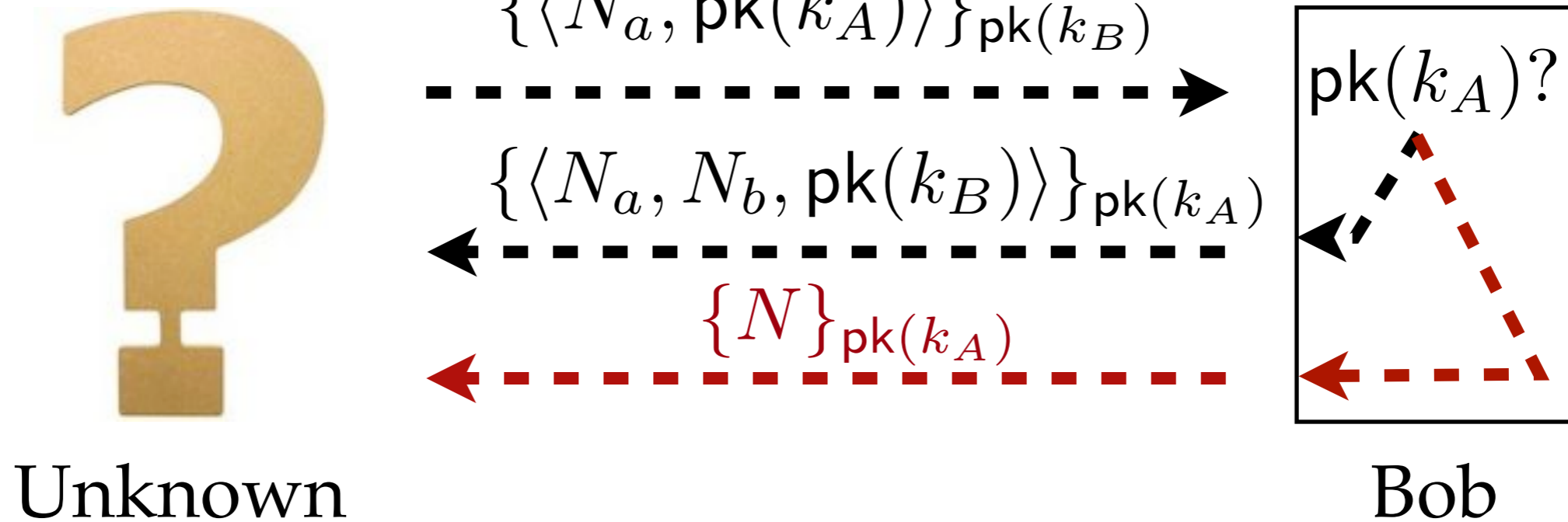
Alice



Bob

Examples

Private authentication protocol



Automatic tools

- ▶ For reachability properties

Avispa, CSP / FDR, ProVerif, Scyther, Maude-NPA, ...

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- **ProVerif:** Bruno Blanchet. *An Efficient Cryptographic Protocol Verifier Based on Prolog Rules.*

- **SPEC:** Alwen Tiu and Jeremy E. Dawson. *Automating open bisimulation checking for the spi calculus.*

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Do not handle private authentication protocol and e-passport protocol

Outline

1. Proving more equivalence with ProVerif
2. APTE: Decision procedure for trace equivalence
3. Demo Time !

Proverif

ProVerif was first an analyzer for reachability properties based on Horn clauses.

- Handle reachability and equivalence properties
- Cryptographic primitives described by equational theory and / or rewriting rules
- Handle processes with replication
- Possible false attack
- Does not always terminate

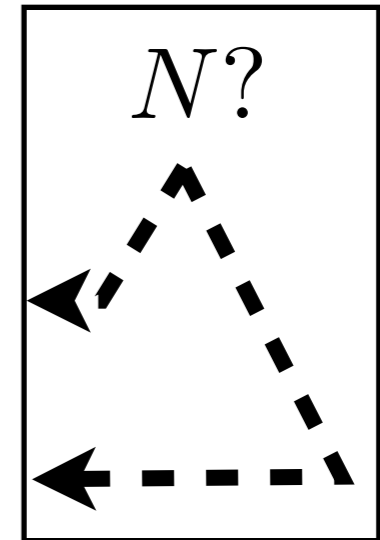
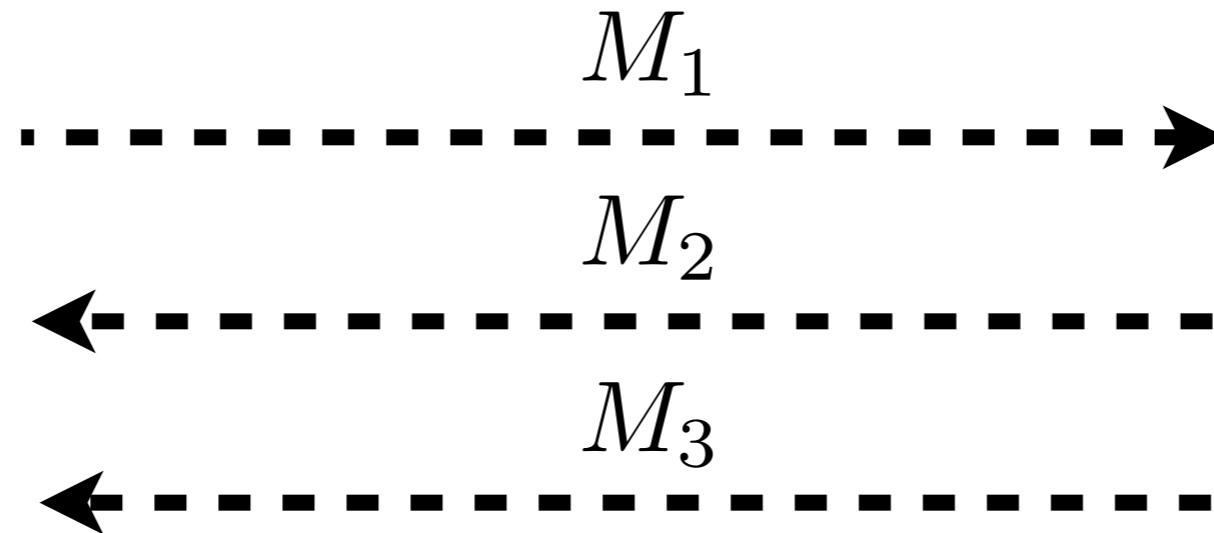
Processes

$P, Q ::= 0$
 $\text{in}(c, x); P$
 $\text{out}(c, M); P$
 $P \mid Q$
 $!P$
 $\text{new } a; P$
 $\text{let } x = D \text{ in } P \text{ else } Q$

Biprocesses



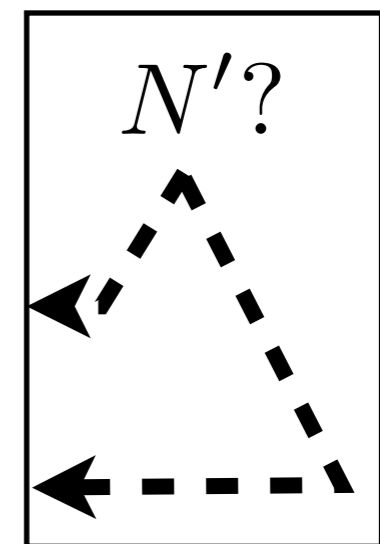
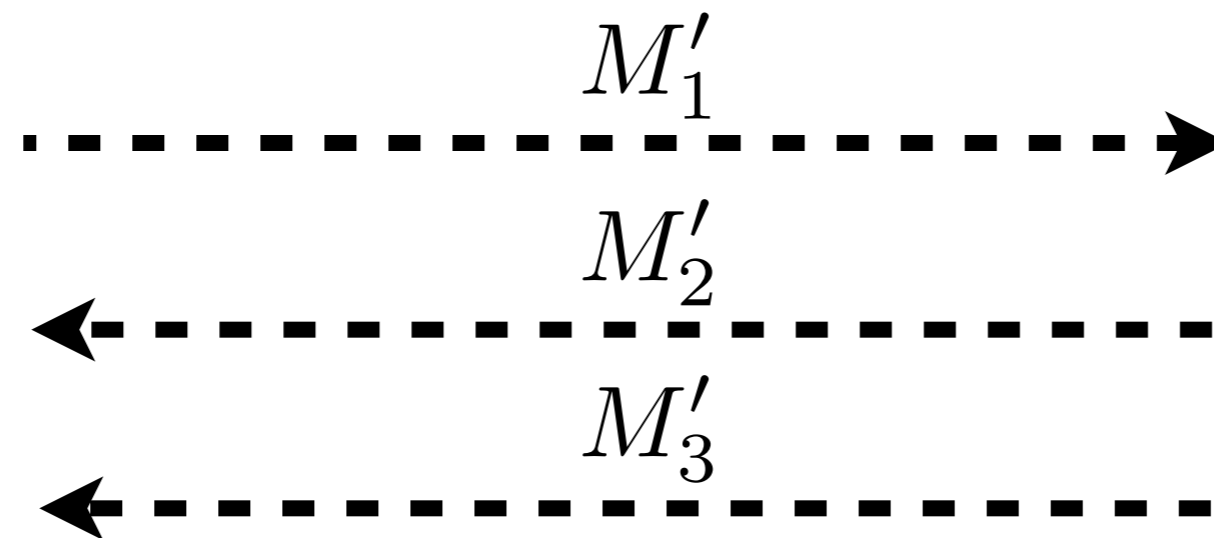
Alice



Bob

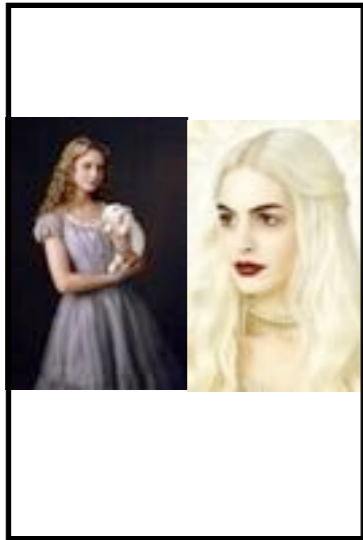


Charlene

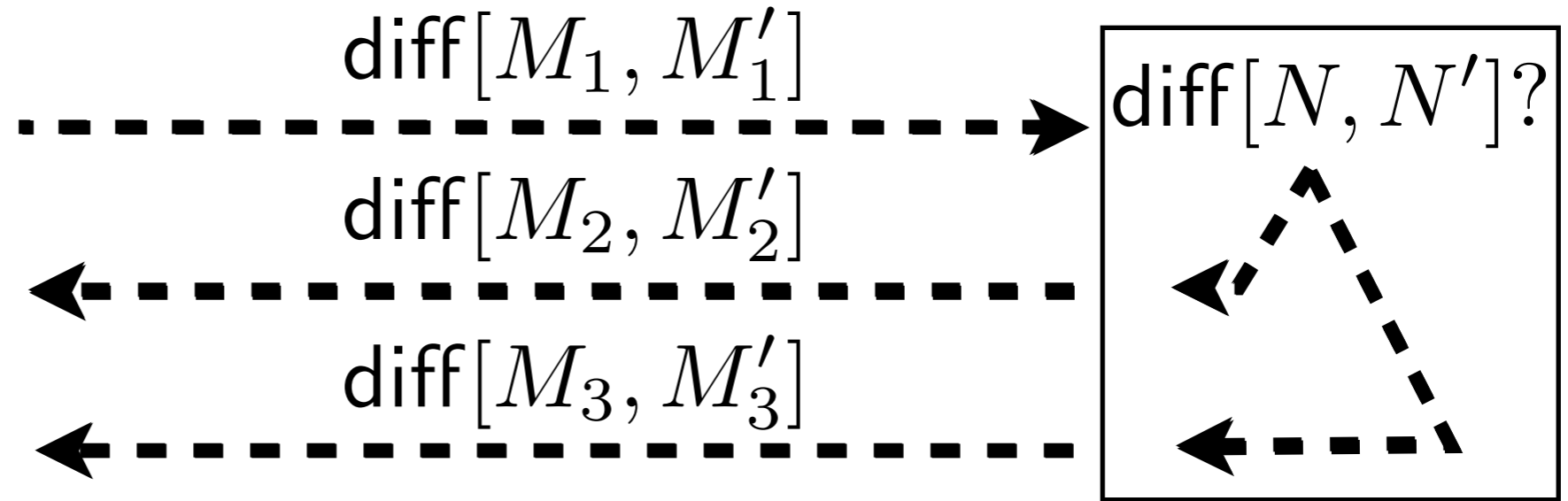


Bob

Biprocesses

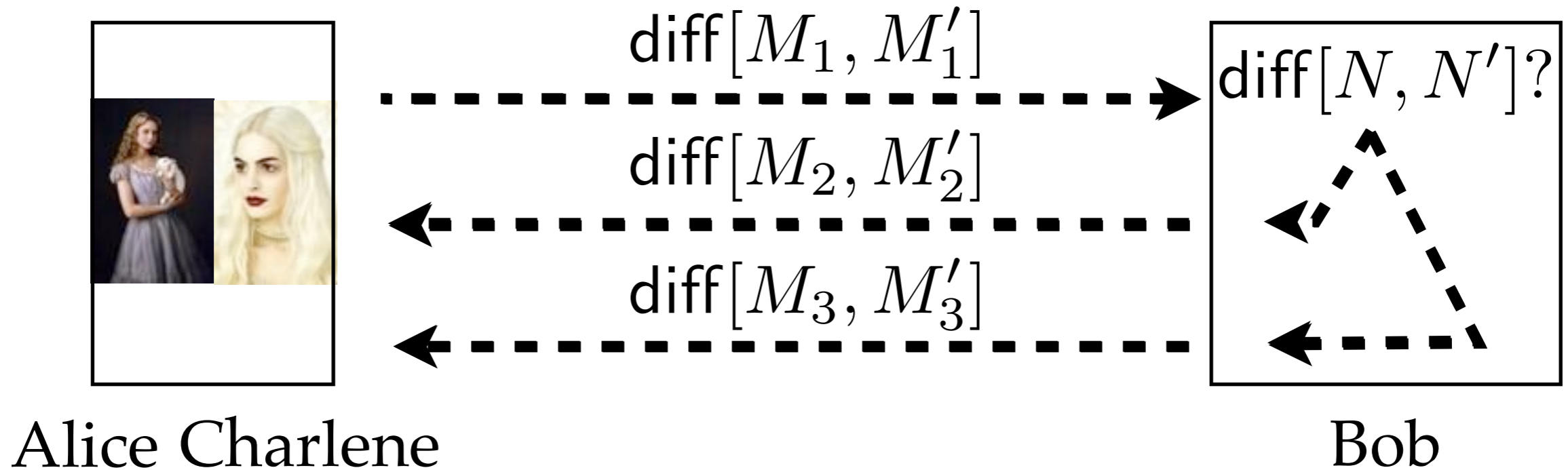


Alice Charlene



Bob

Biprocesses



Equivalence too strong: possible false attack

Motivation

The private authentication protocol



Alice



Attacker



Bob



Charlene



Attacker



Bob

Motivation

The private authentication protocol



Alice



Bob



Charlene



Bob

Motivation

The private authentication protocol



Alice

$\{\langle N_a, \text{pk}(k_A) \rangle\}_{\text{pk}(k_B)}$

$\{\langle x, y \rangle\}_{\text{pk}(k_B)}$



Bob



Charlene



Bob

Motivation

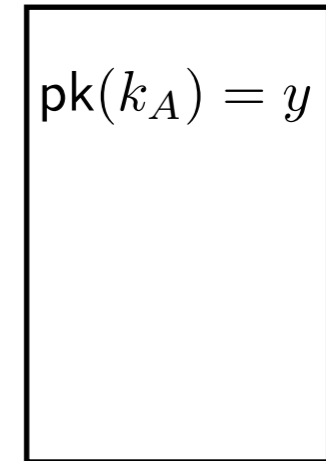
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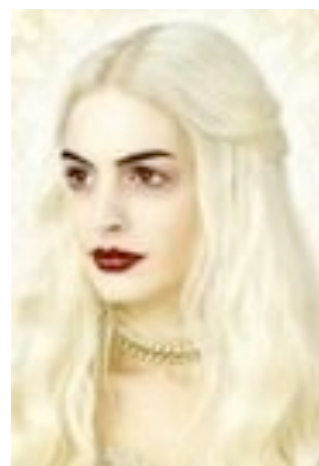
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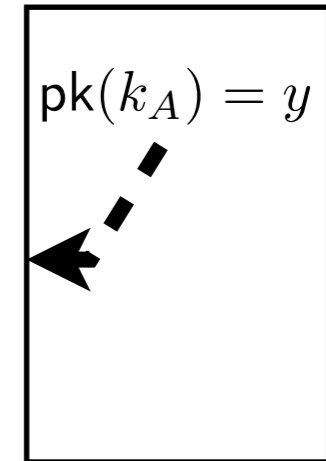


Charlene

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$\{\langle x, y \rangle\}_{\text{pk}(k_B)}$

$\{\langle x, N_b, \text{pk}(k_B) \rangle\}_y$



Bob



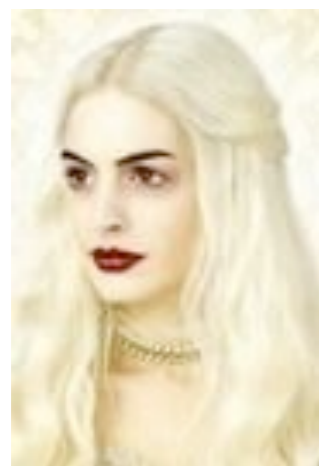
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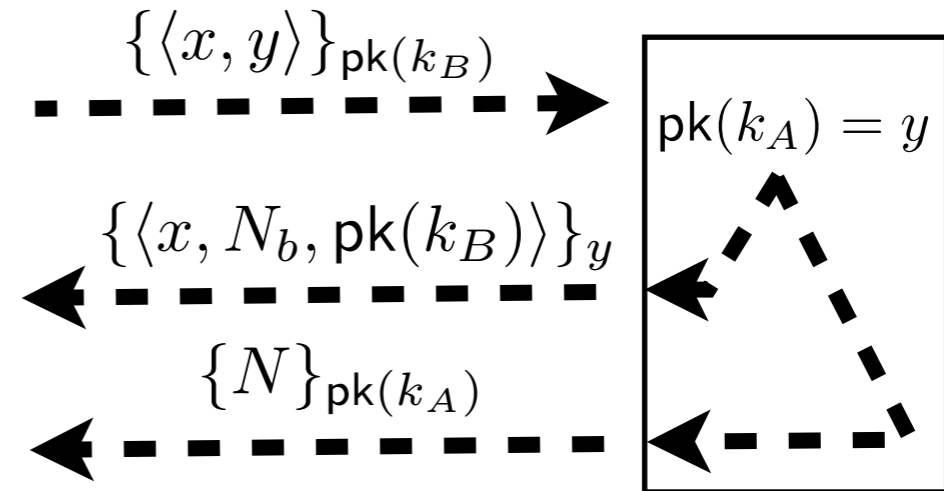


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Charlene

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Bob



Bob

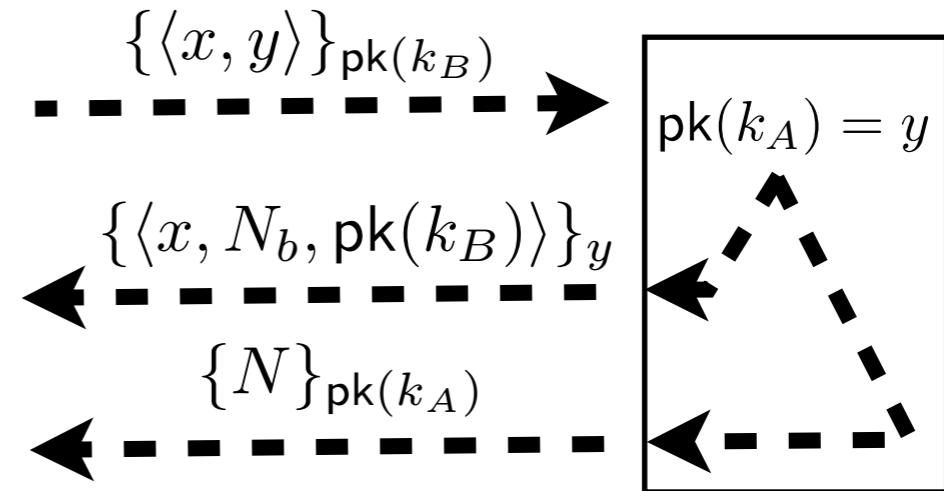
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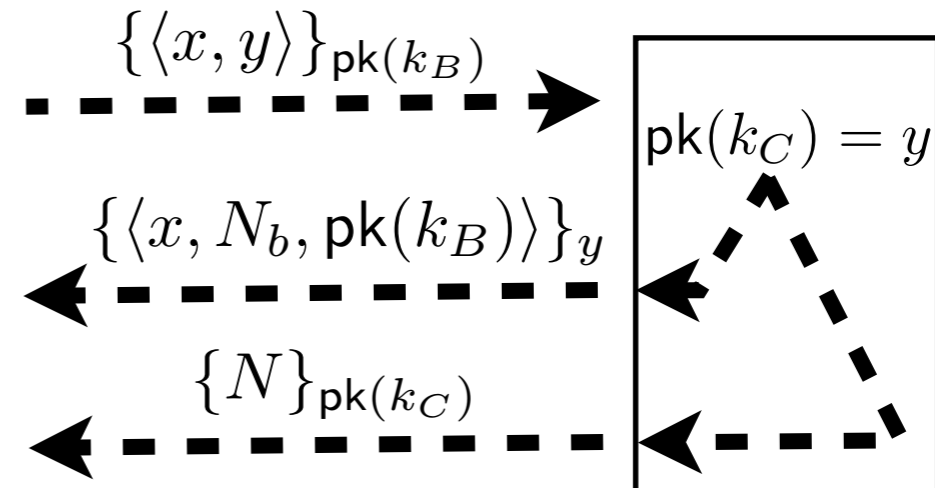


Bob



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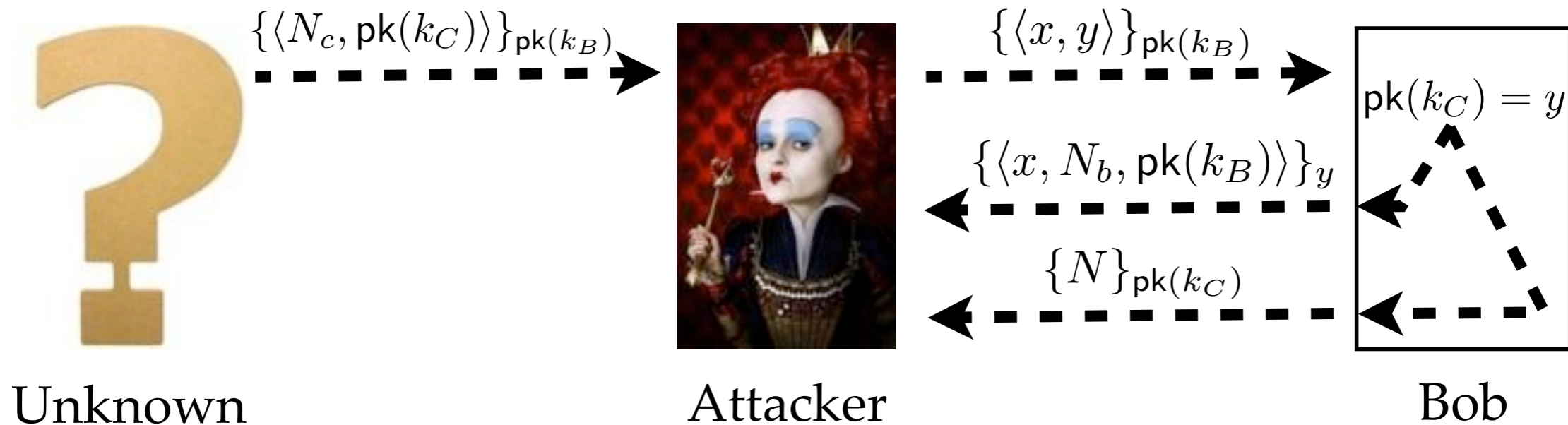
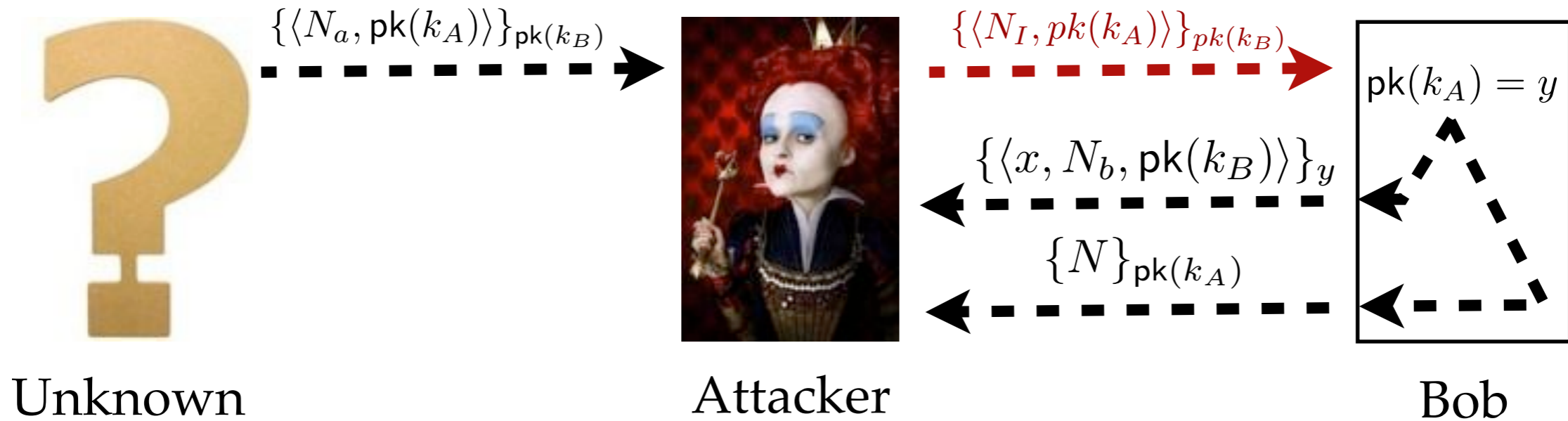
$\{\langle N_c, \text{pk}(k_C) \rangle\}_{\text{pk}(k_B)}$



Bob

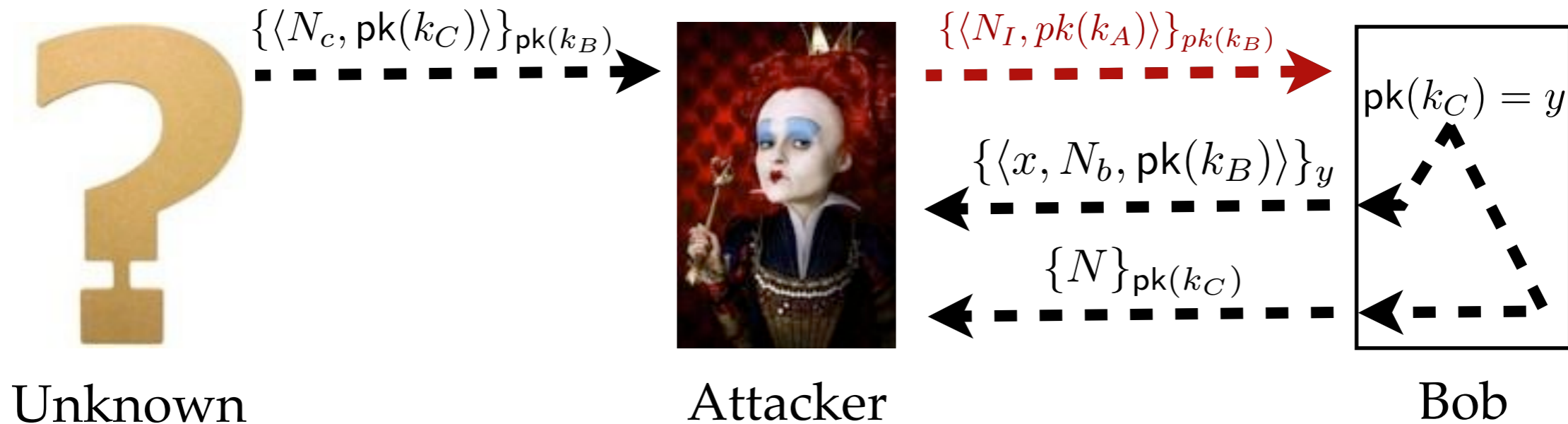
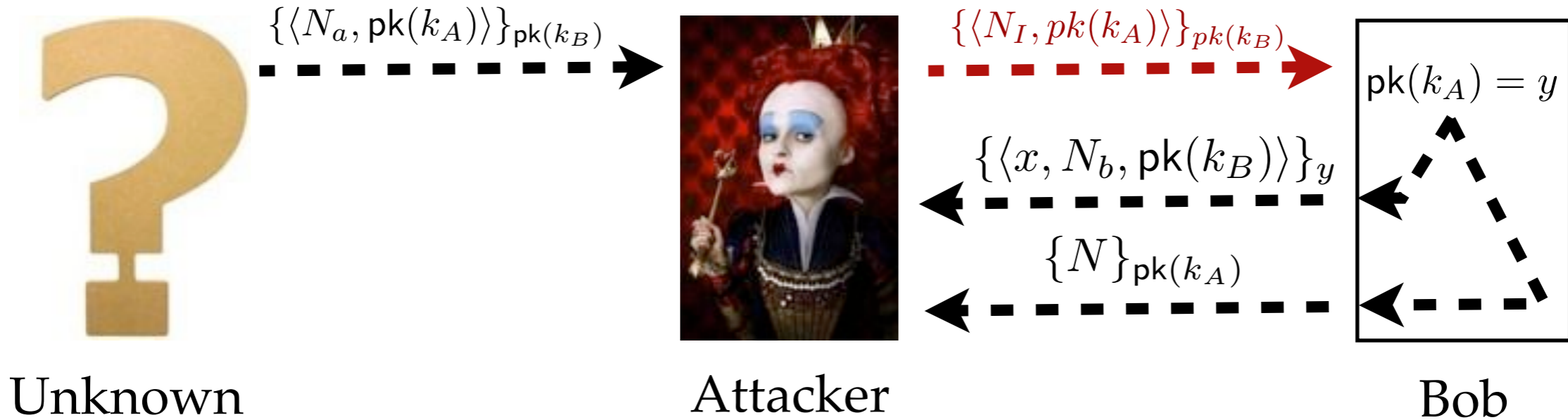
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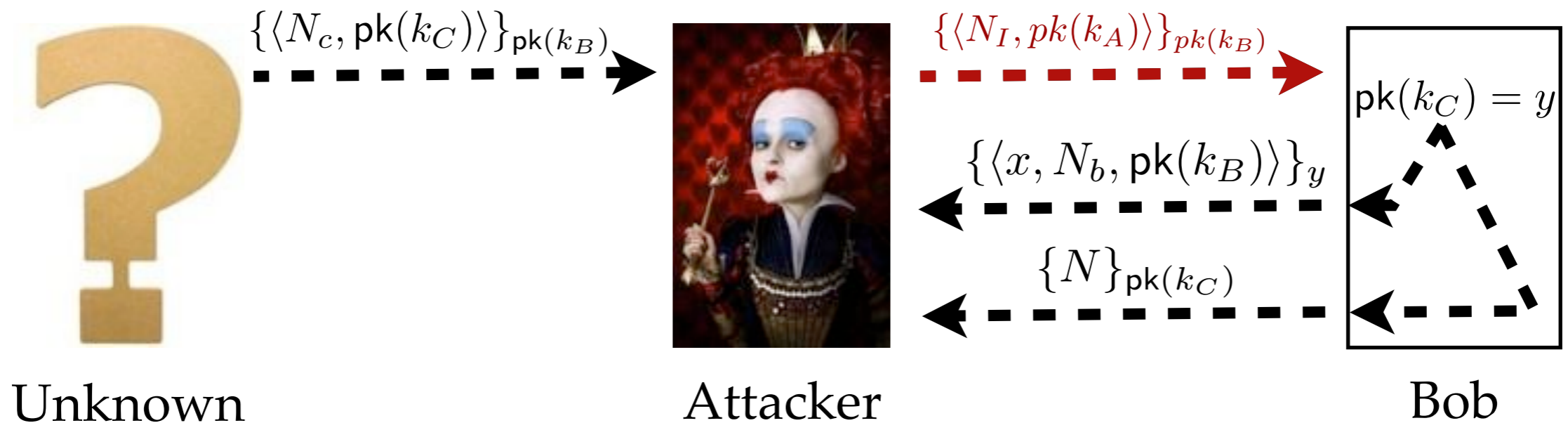
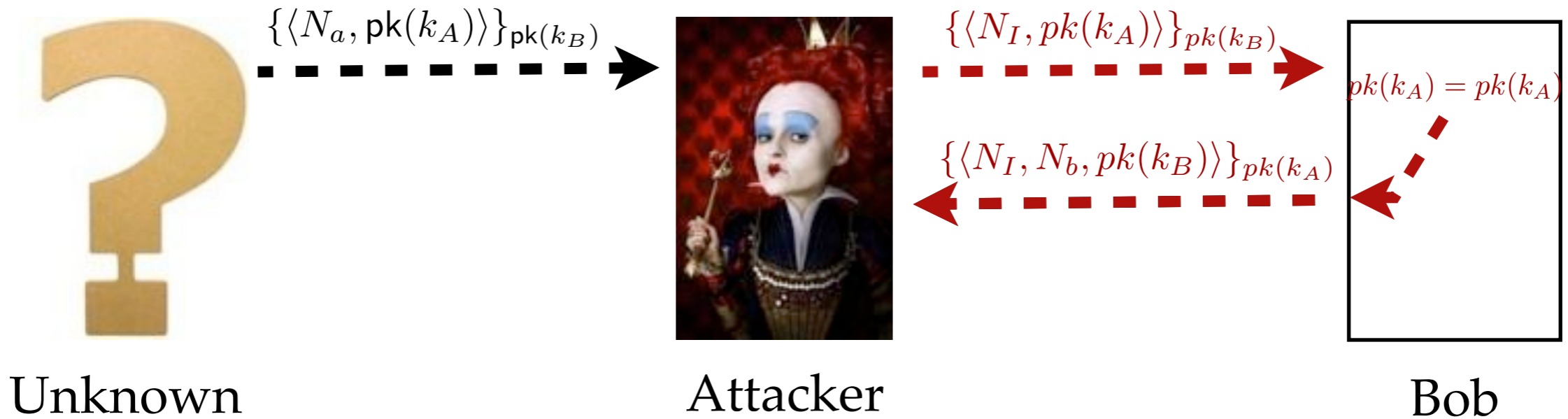
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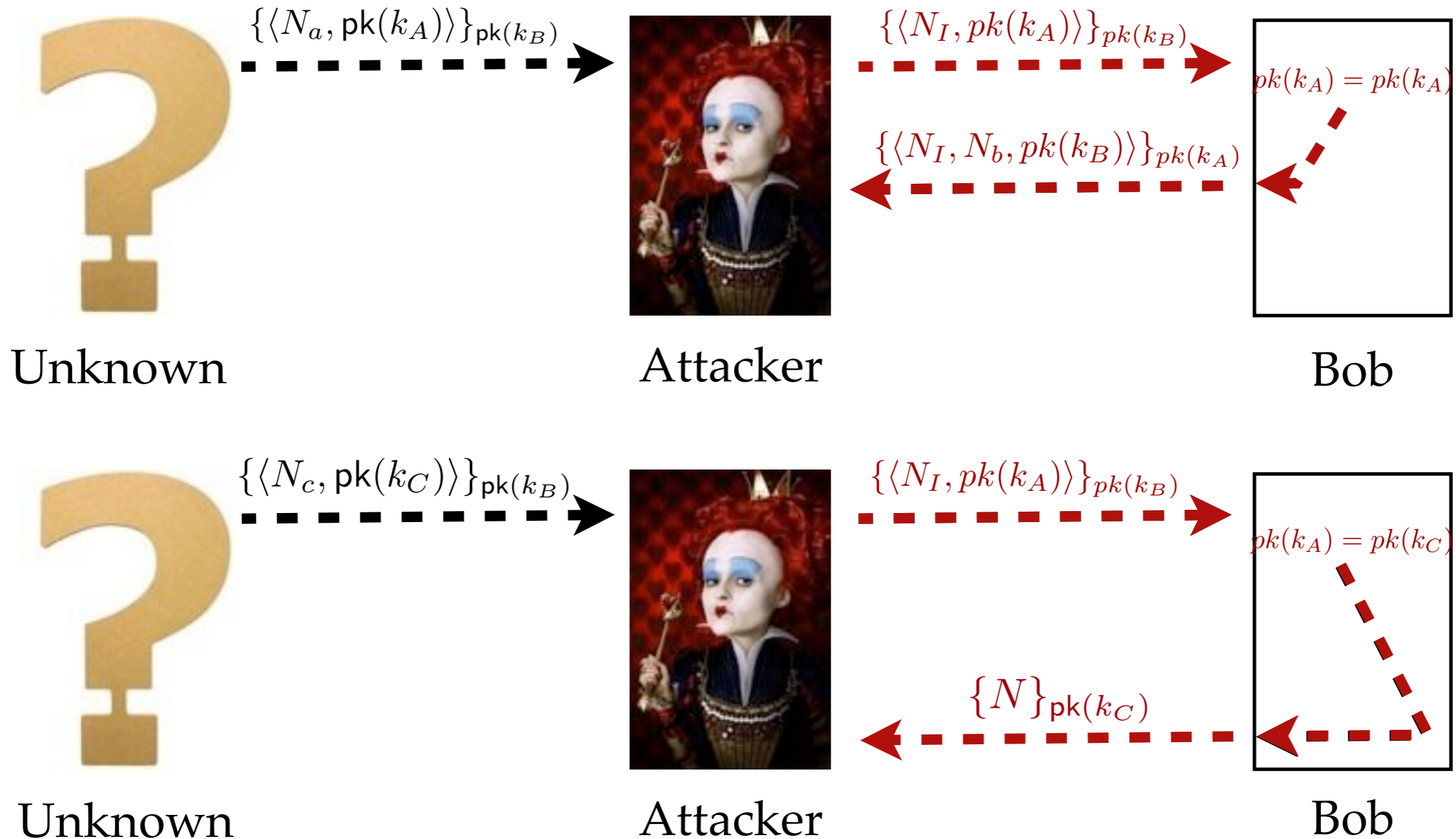
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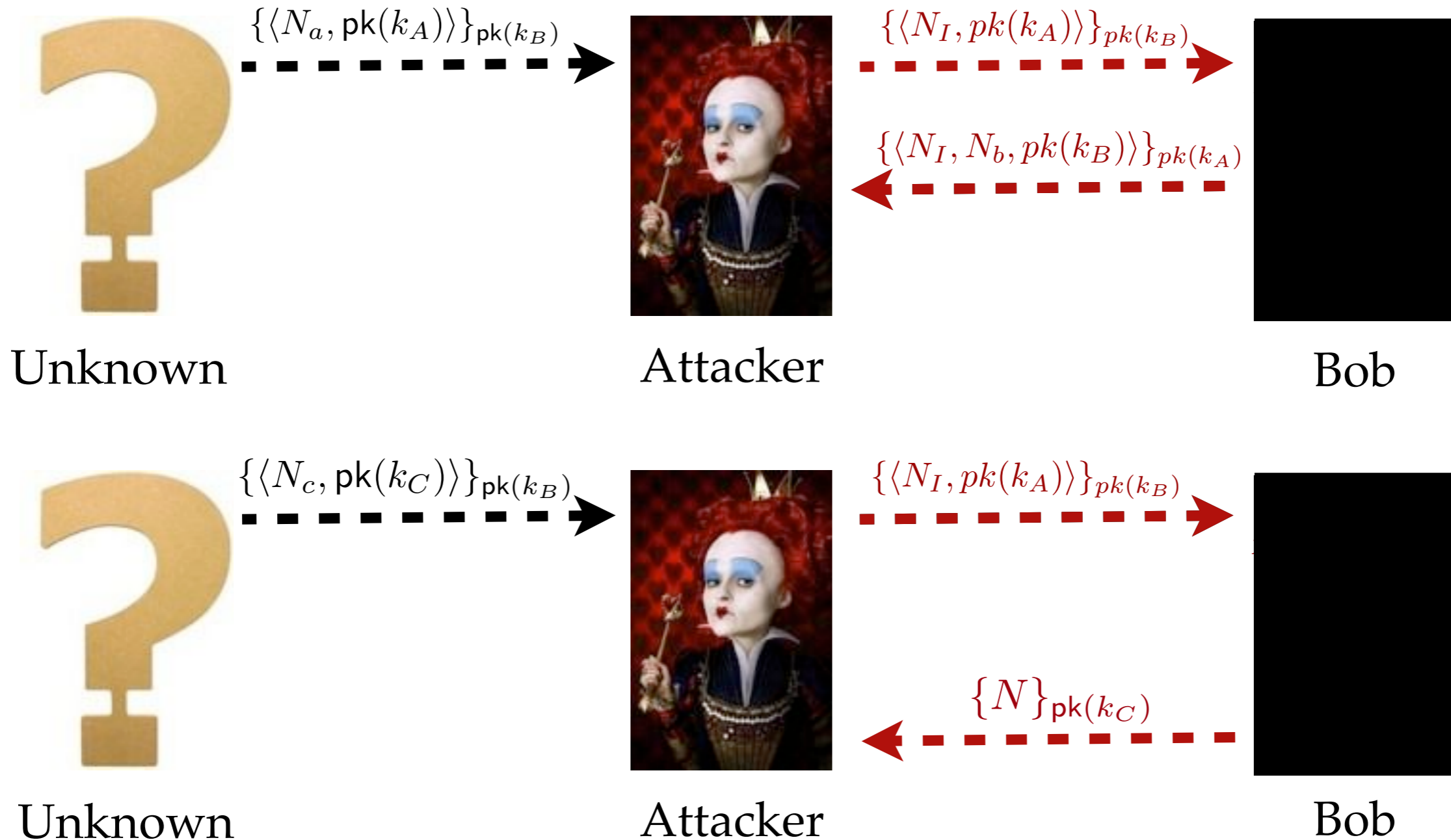
Motivation

The private authentication protocol



Motivation

The private authentication protocol



Contribution

Introduction of destructors with tests between terms

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Introduction of destructors with tests between terms

The *If-then-else* destructor:

$\text{ifthenelse}(x, x, z, t) \rightarrow z$

$\text{ifthenelse}(x, y, z, t) \rightarrow t$ with $x \neq y$

Contribution

Introduction of destructors with tests between terms

The *If-then-else* destructor:

$\text{ifthenelse}(x, x, z, t) \rightarrow z$

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Alice

$\{\langle N_a, \text{pk}(k_A) \rangle\}_{\text{pk}(k_B)}$

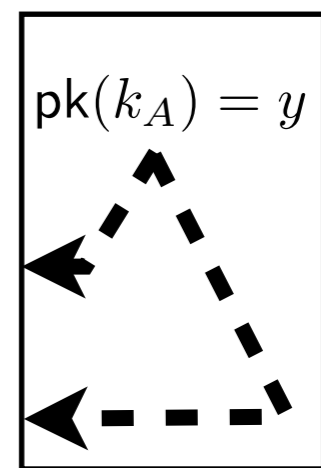


Attacker

$\{\langle x, y \rangle\}_{\text{pk}(k_B)}$

$\{\langle x, N_b, \text{pk}(k_B) \rangle\}_y$

$\{N\}_{\text{pk}(k_C)}$



Bob

Contribution

Introduction of destructors with tests between terms

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$$\text{ifthenelse}(x, y, z, t) \rightarrow t \quad \text{with } x \neq y$$


Alice

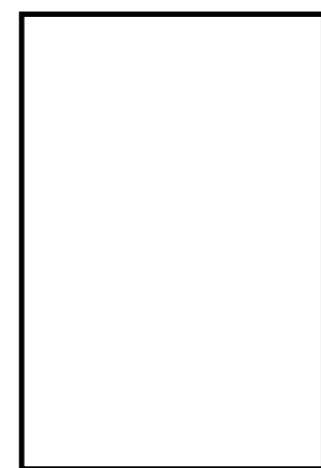
$\{\langle N_a, \text{pk}(k_A) \rangle\}_{\text{pk}(k_B)}$



Attacker

$\{\langle x, y \rangle\}_{\text{pk}(k_B)}$

M



Bob

$$M = \text{ifthenelse}(y, \text{pk}(k_A), \{x, N_b, \text{pk}(k_B)\}_y, \{N\}_{\text{pk}(k_A)})$$

Contribution

Introduction of destructors with tests between terms

The *If-then-else* destructor:

$\text{ifthenelse}(x, x, z, t) \rightarrow z$

$\text{ifthenelse}(x, y, z, t) \rightarrow t$ with $x \neq y$

Automatic transformation: *simpl*

For all processes P , $\text{simpl}(P) \approx P$

Implementation

Beta release:

ProVerif version 1.87beta

<http://prosecco.gforge.inria.fr/personal/bblanche/proverif/>

Content:

- Rewrite rules with tests
- Automatic transformation of biprocesses
- Equivalence between processes with different control structures

Results:

- Prove anonymity for private authentication protocol (unbounded number of sessions)

Outline

1. Proving more equivalence with ProVerif
2. APTE: Decision procedure for trace equivalence
3. Demo Time !

Constraint systems

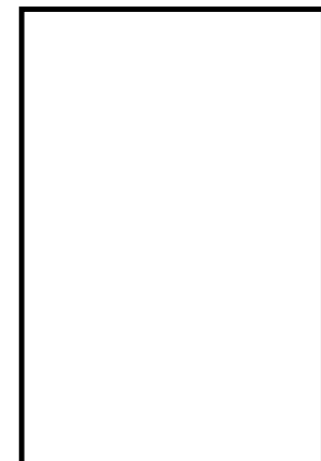
One constraint system = several traces



Alice



Attacker



Bob

$pk(k_A), pk(k_B), pk(k_C), N_I$

Constraint systems

One constraint system = several traces

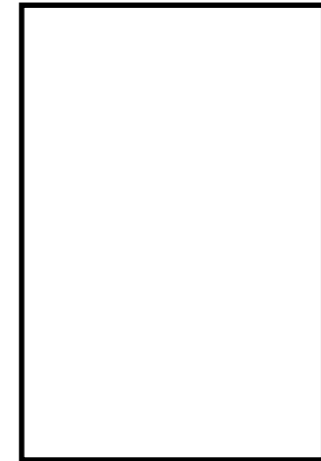


Alice

$\{\langle N_a, \text{pk}(k_A) \rangle\}_{\text{pk}(k_B)}$
----->



Attacker



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$\text{pk}(k_A), \text{pk}(k_B), \text{pk}(k_C), N_I, \{\langle N_a, \text{pk}(k_A) \rangle\}_{\text{pk}(k_B)}$

Constraint systems

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Alice

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Attacker

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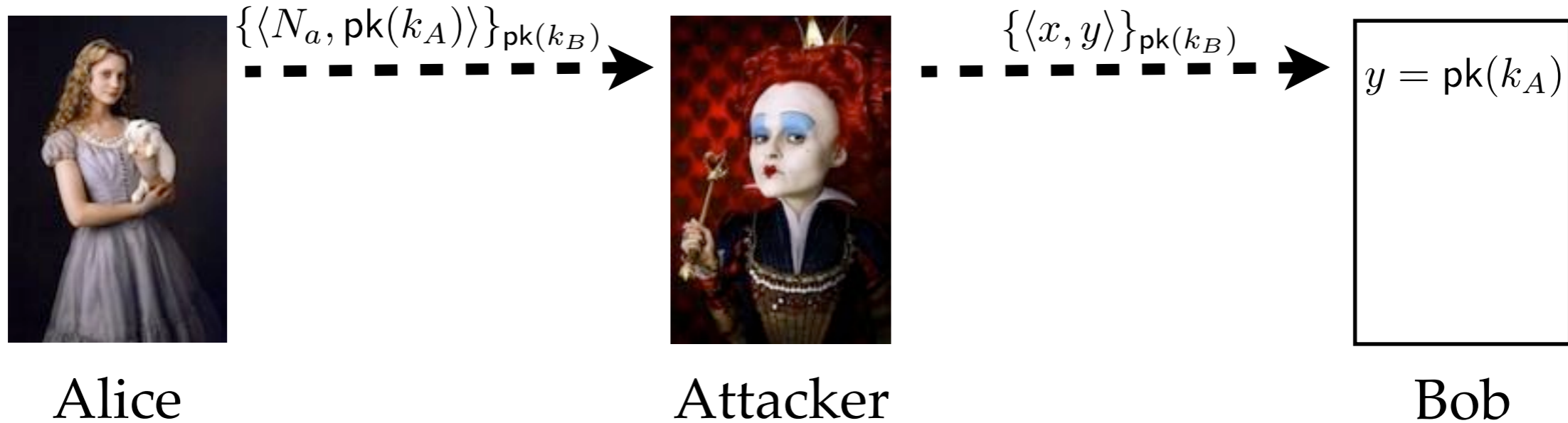


Bob

$$\text{pk}(k_A), \text{pk}(k_B), \text{pk}(k_C), N_I, \{\langle N_a, \text{pk}(k_A) \rangle\}_{\text{pk}(k_B)} \vdash \{\langle x, y \rangle\}_{\text{pk}(k_B)}$$

Constraint systems

One constraint system = several traces

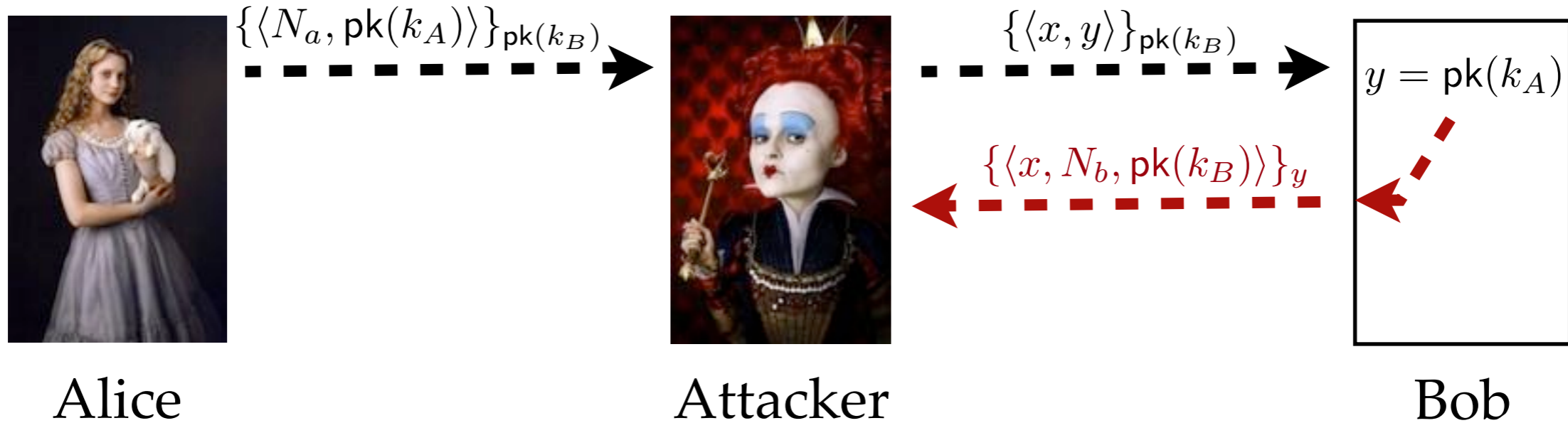


$$\text{pk}(k_A), \text{pk}(k_B), \text{pk}(k_C), N_I, \{\langle N_a, \text{pk}(k_A) \rangle\}_{\text{pk}(k_B)} \vdash \{\langle x, y \rangle\}_{\text{pk}(k_B)}$$

$$y = \text{pk}(k_A)$$

Constraint systems

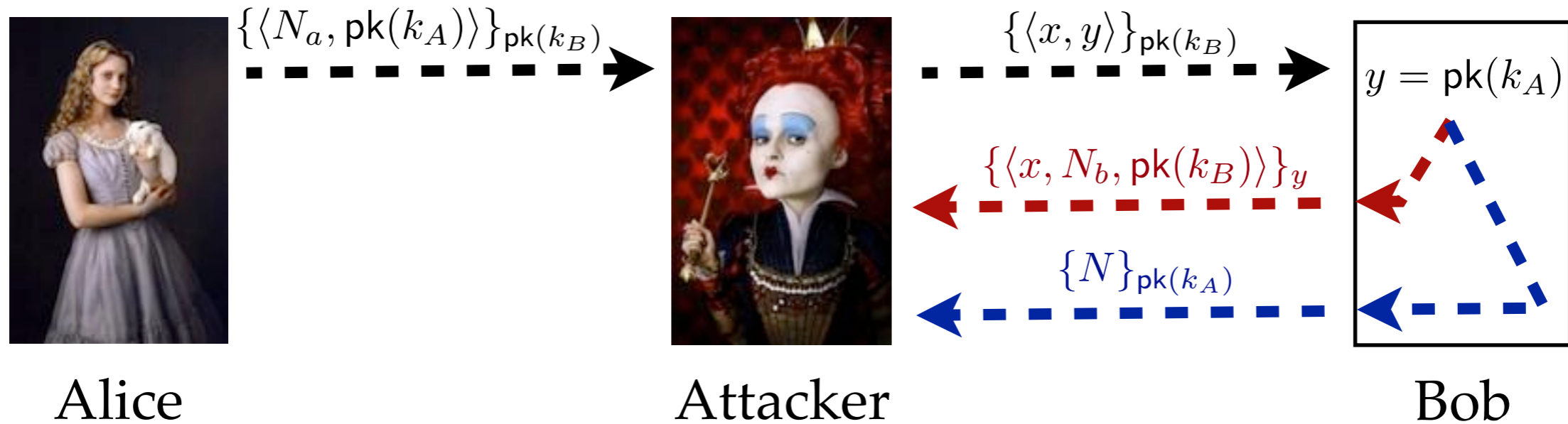
One constraint system = several traces



$\text{pk}(k_A), \text{pk}(k_B), \text{pk}(k_C), N_I, \{\langle N_a, \text{pk}(k_A) \rangle\}_{\text{pk}(k_B)} \vdash \{\langle x, y \rangle\}_{\text{pk}(k_B)}$
 $\text{pk}(k_A), \text{pk}(k_B), \text{pk}(k_C), N_I, \{\langle N_a, \text{pk}(k_A) \rangle\}_{\text{pk}(k_B)}, \{\langle x, N_b, \text{pk}(k_B) \rangle\}_y$
 $y = \text{pk}(k_A)$

Constraint systems

One constraint system = several traces



$\text{pk}(k_A), \text{pk}(k_B), \text{pk}(k_C), N_I, \{\langle N_a, \text{pk}(k_A) \rangle\}_{\text{pk}(k_B)} \vdash \{\langle x, y \rangle\}_{\text{pk}(k_B)}$
 $\text{pk}(k_A), \text{pk}(k_B), \text{pk}(k_C), N_I, \{\langle N_a, \text{pk}(k_A) \rangle\}_{\text{pk}(k_B)}, \{\langle x, N_b, \text{pk}(k_B) \rangle\}_y$
 $y = \text{pk}(k_A)$

$\text{pk}(k_A), \text{pk}(k_B), \text{pk}(k_C), N_I, \{\langle N_a, \text{pk}(k_A) \rangle\}_{\text{pk}(k_B)} \vdash \{\langle x, y \rangle\}_{\text{pk}(k_B)}$
 $\text{pk}(k_A), \text{pk}(k_B), \text{pk}(k_C), N_I, \{\langle N_a, \text{pk}(k_A) \rangle\}_{\text{pk}(k_B)}, \{N\}_{\text{pk}(k_A)}$
 $y \neq \text{pk}(k_A)$

Sets of constraint systems



Alice

$\{\langle N_a, pk(k_A) \rangle\}_{pk(k_B)}$

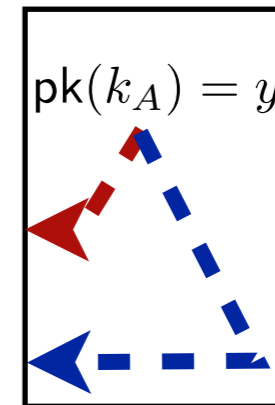


Attacker

$\{\langle x, y \rangle\}_{pk(k_B)}$

$\{\langle x, N_b, pk(k_B) \rangle\}_y$

$\{N\}_{pk(k_A)}$



C_1

C_2



Charlene

$\{\langle N_c, pk(k_C) \rangle\}_{pk(k_B)}$

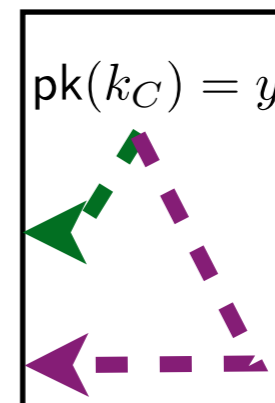


Attacker

$\{\langle x, y \rangle\}_{pk(k_B)}$

$\{\langle x, N_b, pk(k_B) \rangle\}_y$

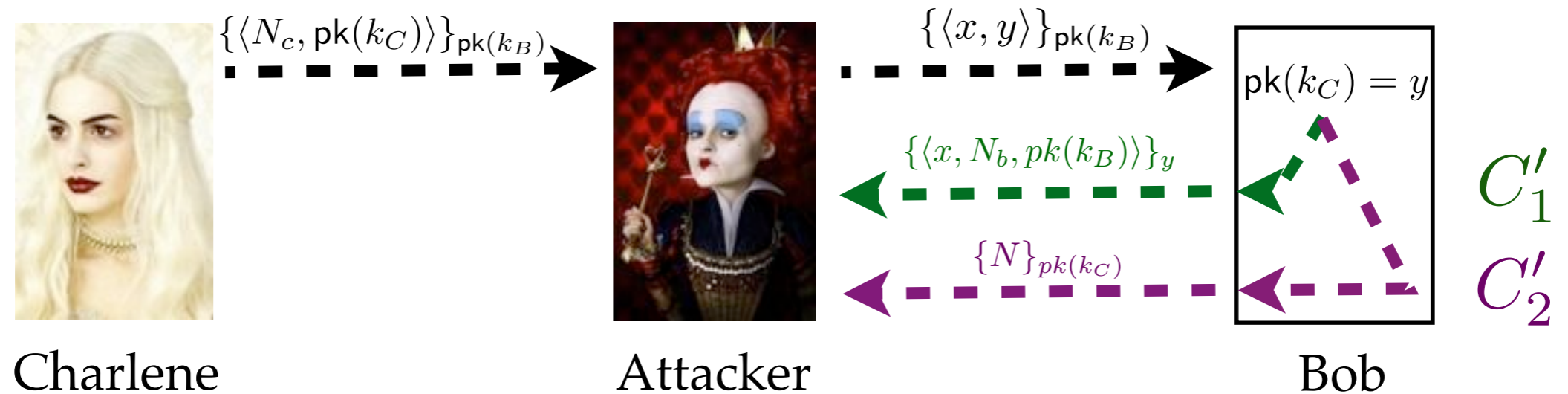
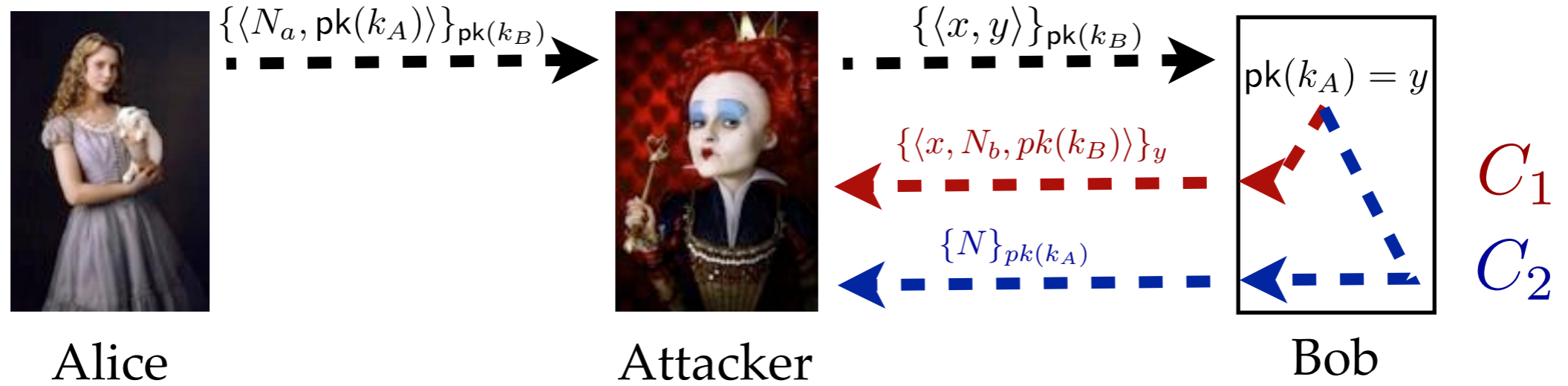
$\{N\}_{pk(k_C)}$



C'_1

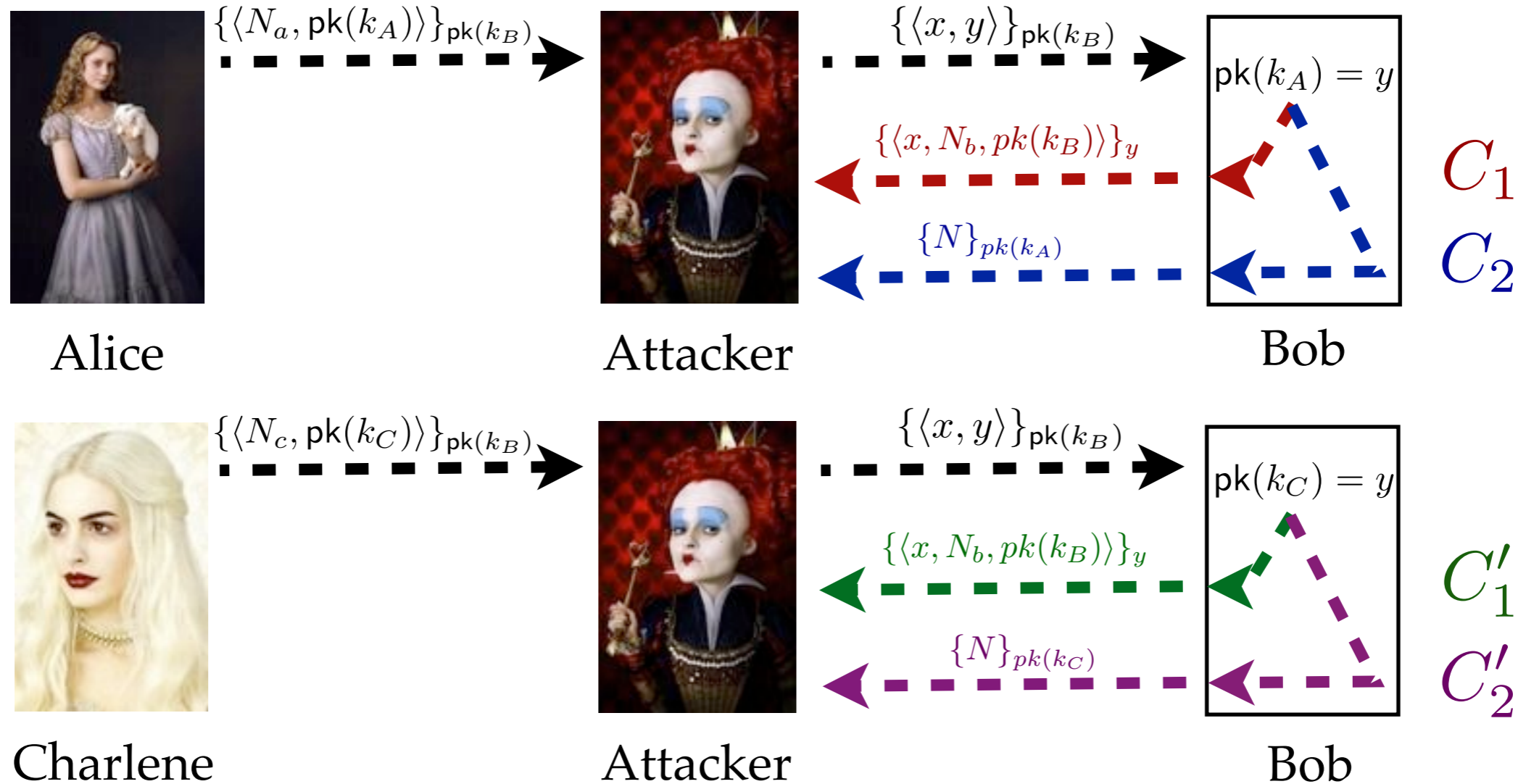
C'_2

Sets of constraint systems



$$\{C_1; C_2\} \approx \{C'_1; C'_2\}$$

Sets of constraint systems



Symbolic equivalence between sets of constraint systems

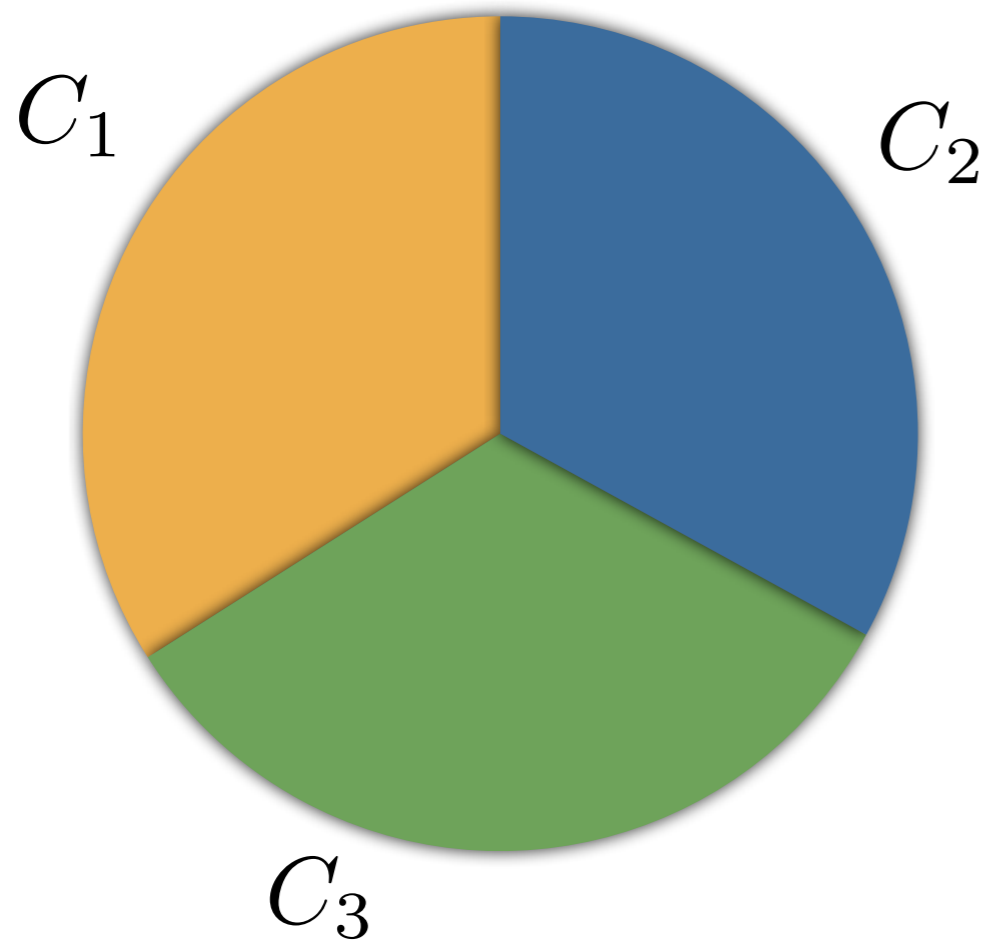
Previous works

1. M. Baudet. *Sécurité des protocoles cryptographiques : aspects logiques et calculatoires*. Phd thesis (2007)
2. Y. Chevalier and M. Rusinowitch. *Decidability of equivalence of symbolic derivations*. JAR (2012)
3. A. Tiu and J. E. Dawson. *Automating open bisimulation checking for the spi calculus*. CSF (2010)

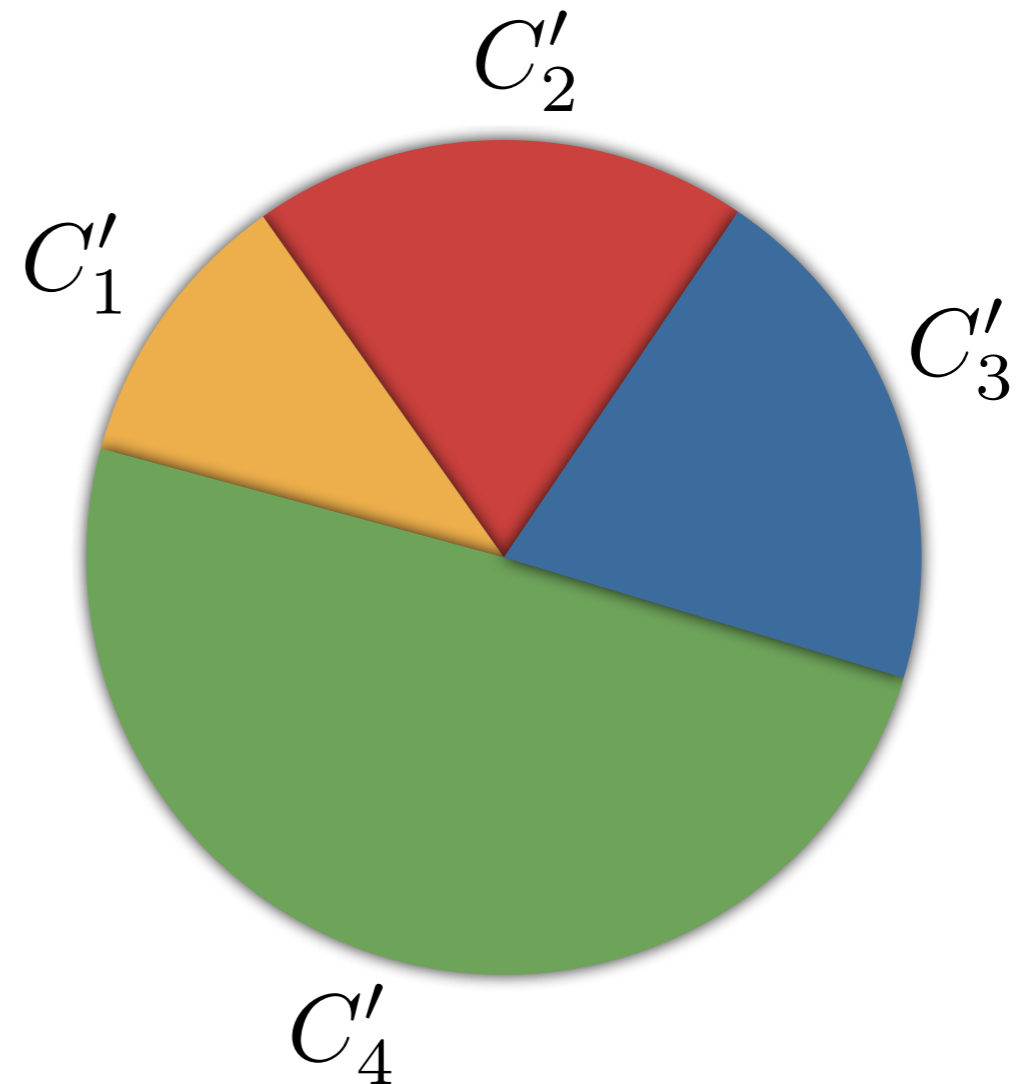
- Do not handle set of constraint systems
- Do not handle inequations
- Do not handle non-deterministic processes

Sets of constraint systems

Why are they necessary ?

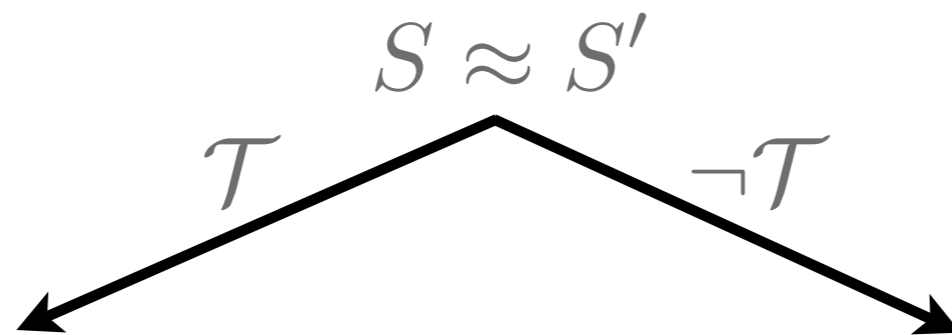


$$S = \{C_1; C_2; C_3\}$$

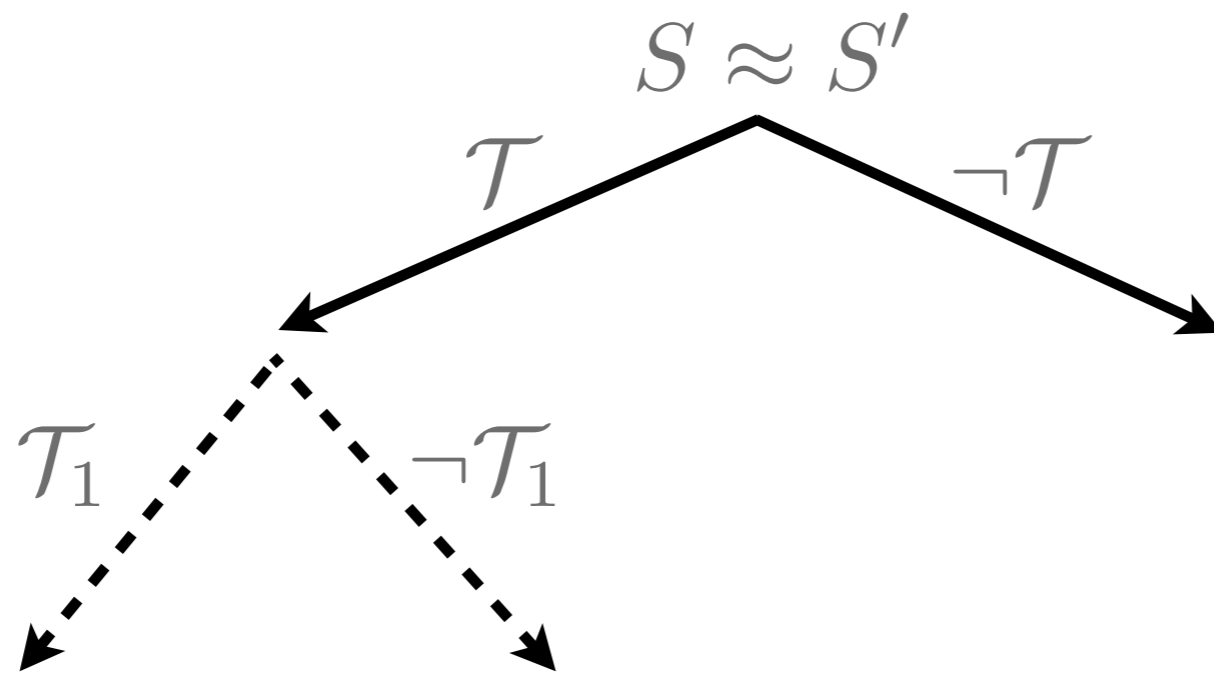


$$S' = \{C'_1; C'_2; C'_3; C'_4\}$$

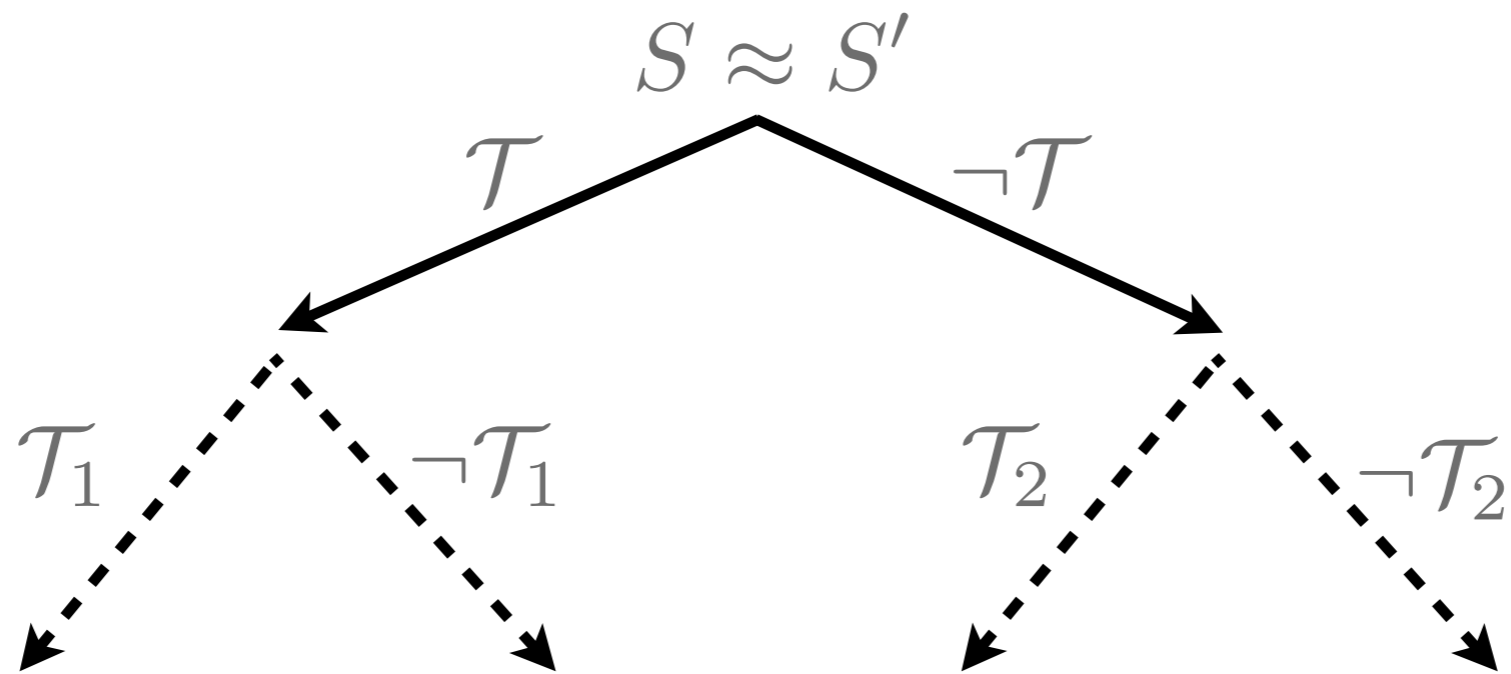
The Algorithm



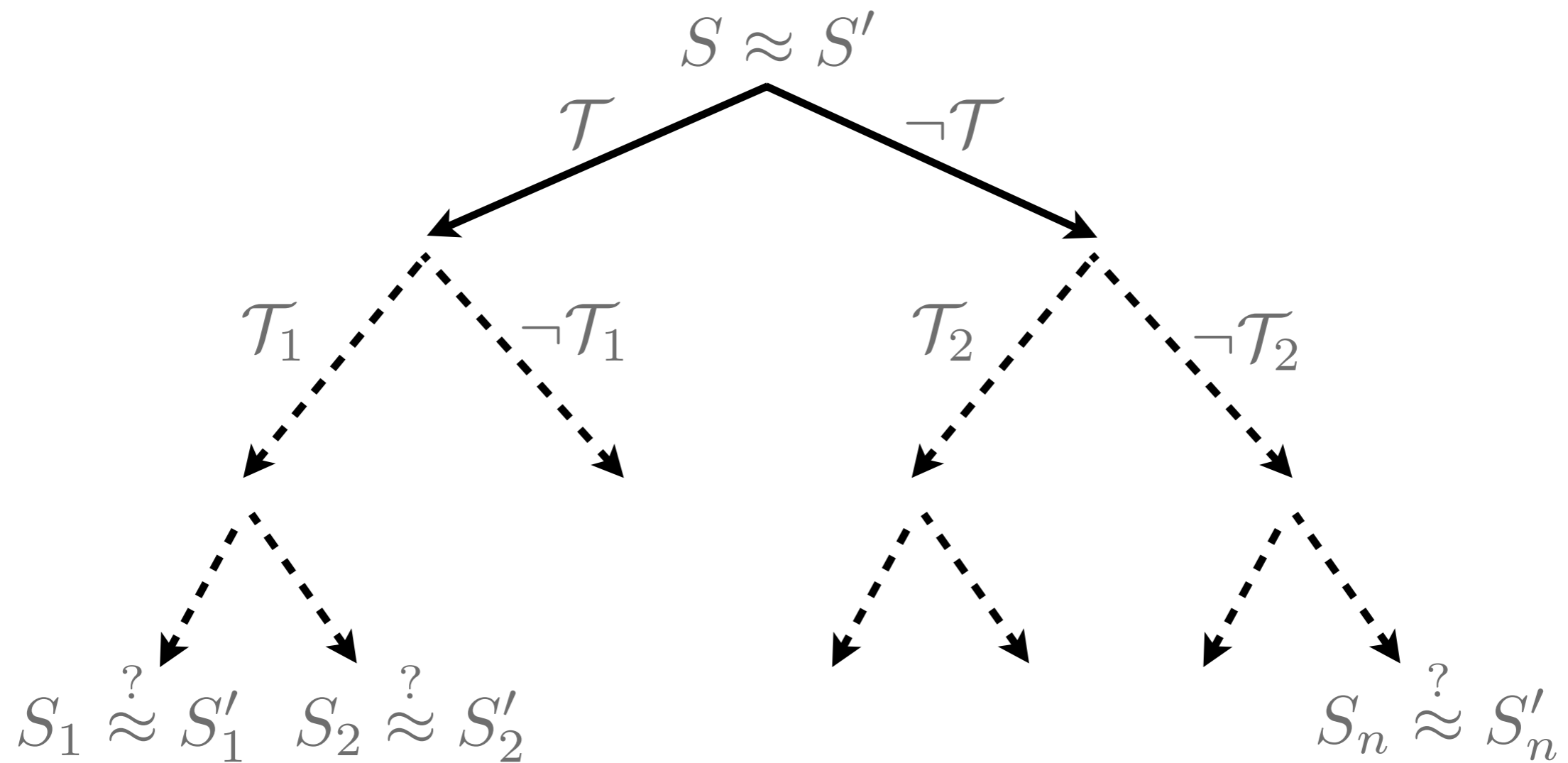
The Algorithm



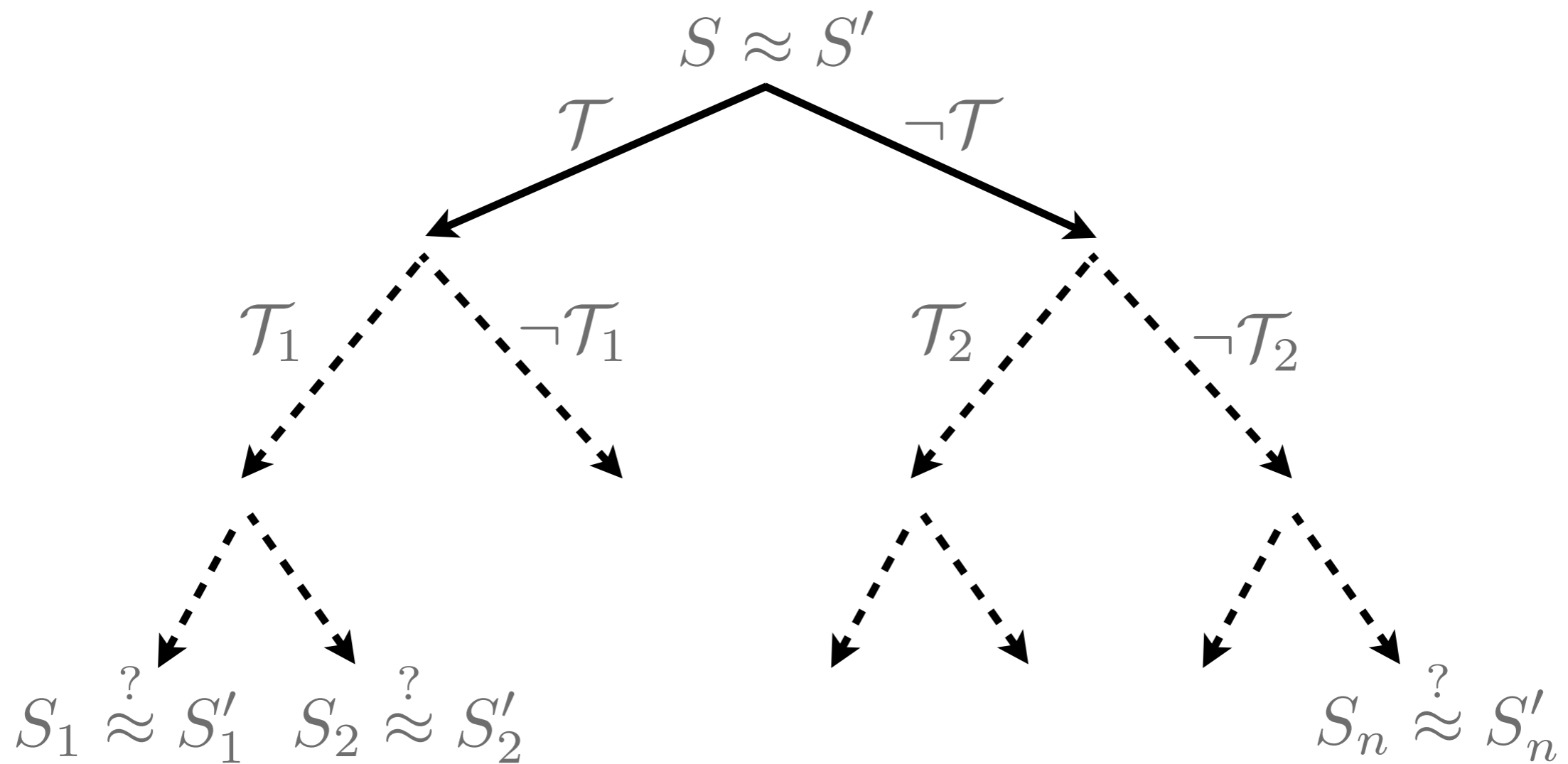
The Algorithm



The Algorithm



The Algorithm



The symbolic equivalence is syntactically decided on each leaf

Results

Decision procedure for proving trace equivalence for bounded number of sessions.

Class of accepted processes:

- Non-deterministic (e.g. private channel) with else-branches
- Classic cryptographic primitives (symmetric and asymmetric encryption, signature, pairing, hash)

Include:

- E-passport protocols
- Private authentication protocols

Length of messages

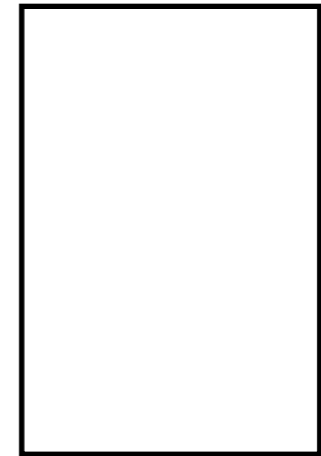
Example



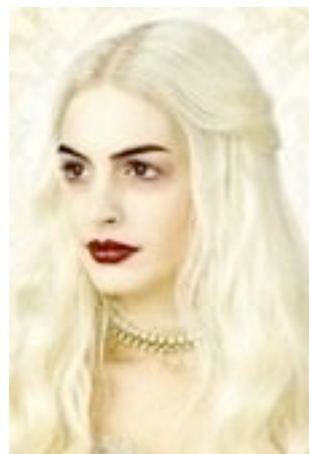
Alice



Attacker



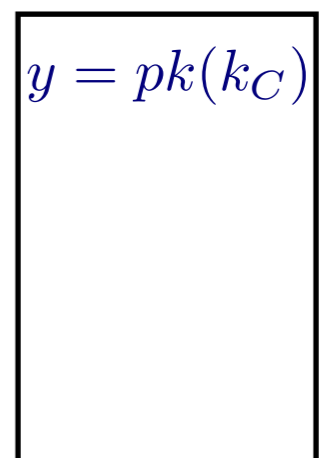
Bob



Charlene



Attacker



Bob

Length of messages

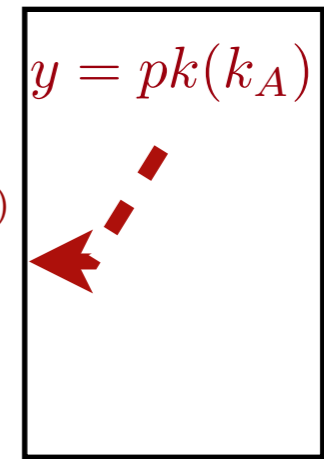
Example



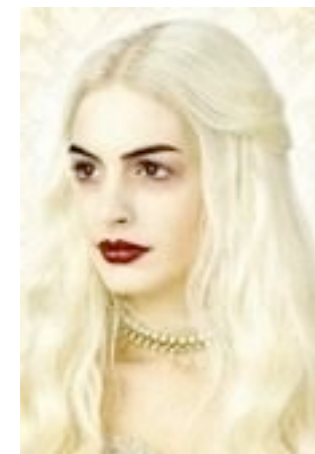
Alice



Attacker



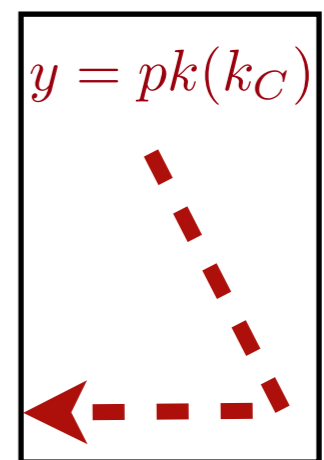
C_1



Charlene



Attacker



C'_2

$\{\langle N_a, pk(k_A) \rangle\}_{pk(k_B)}$



$\{\langle N_I, pk(k_A) \rangle\}_{pk(k_B)}$



$\{\langle N_I, N_b, pk(k_B) \rangle\}_{pk(k_A)}$



$\{\langle N_c, pk(k_C) \rangle\}_{pk(k_B)}$



$\{\langle N_I, pk(k_A) \rangle\}_{pk(k_B)}$



$\{N\}_{pk(k_A)}$



Length of messages

Linear length functions

$$\text{enc}(x, y) \quad \ell_{\text{enc}}(x, y) = \alpha + \beta_1 x + \beta_2 y$$

$$\langle x, y \rangle \quad \ell_{\langle \rangle}(x, y) = \alpha' + \beta'_1 x + \beta'_2 y$$

Length of messages

Linear length functions

$$\text{enc}(x, y) \quad \ell_{\text{enc}}(x, y) = \alpha + \beta_1 x + \beta_2 y$$

$$\langle x, y \rangle \quad \ell_{\langle \rangle}(x, y) = \alpha' + \beta'_1 x + \beta'_2 y$$

$$\ell(\text{enc}(\langle n, n \rangle, k)) = \ell_{\text{enc}}(\ell(\langle n, n \rangle), \ell(k))$$

Length of messages

Linear length functions

$$\text{enc}(x, y) \quad \ell_{\text{enc}}(x, y) = \alpha + \beta_1 x + \beta_2 y$$

$$\langle x, y \rangle \quad \ell_{\langle \rangle}(x, y) = \alpha' + \beta'_1 x + \beta'_2 y$$

$$\begin{aligned} \ell(\text{enc}(\langle n, n \rangle, k)) &= \ell_{\text{enc}}(\ell(\langle n, n \rangle), \ell(k)) \\ &= \alpha + \beta_1 \ell(\langle n, n \rangle) + \beta_2 \ell(k) \end{aligned}$$

Length of messages

Linear length functions

$$\text{enc}(x, y) \quad \ell_{\text{enc}}(x, y) = \alpha + \beta_1 x + \beta_2 y$$

$$\langle x, y \rangle \quad \ell_{\langle \rangle}(x, y) = \alpha' + \beta'_1 x + \beta'_2 y$$

$$\begin{aligned} \ell(\text{enc}(\langle n, n \rangle, k)) &= \ell_{\text{enc}}(\ell(\langle n, n \rangle), \ell(k)) \\ &= \alpha + \beta_1 \ell(\langle n, n \rangle) + \beta_2 \ell(k) \\ &= \alpha + \beta_1 \ell_{\langle \rangle}(n, n) + \beta_2 \ell(k) \end{aligned}$$

Length of messages

Linear length functions

$$\text{enc}(x, y) \quad \ell_{\text{enc}}(x, y) = \alpha + \beta_1 x + \beta_2 y$$

$$\langle x, y \rangle \quad \ell_{\langle \rangle}(x, y) = \alpha' + \beta'_1 x + \beta'_2 y$$

$$\begin{aligned} \ell(\text{enc}(\langle n, n \rangle, k)) &= \ell_{\text{enc}}(\ell(\langle n, n \rangle), \ell(k)) \\ &= \alpha + \beta_1 \ell(\langle n, n \rangle) + \beta_2 \ell(k) \\ &= \alpha + \beta_1 \ell_{\langle \rangle}(n, n) + \beta_2 \ell(k) \\ &= \alpha + \beta_1 (\alpha' + \beta'_1 \ell(n) + \beta'_1 \ell(n)) \\ &\quad + \beta_2 \ell(k) \end{aligned}$$

Implementation

Alpha version:

APTE v0.2alpha

<http://www.cs.bham.ac.uk/~chevavfp/tools/apte/>

Content:

- Front-end similar to ProVerif
- Handle equivalence between processes without replication
- Display witness of non-equivalence
- Handle equivalences between sequences of messages
- Handle reachability properties for processes without replication
- Handle equivalence with respect to length of messages

Outline

1. Proving more equivalence with ProVerif
2. APTE: Decision procedure for trace equivalence
3. Demo Time !